# Match Quality, Search, and the Internet Market for Used Books ${ }^{1}$ 

Glenn Ellison and Sara Fisher Ellison

Massachusetts Institute of Technology and Paris School of Economics
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${ }^{1}$ E-mail: gellison@mit.edu, sellison@mit.edu. We would like to thank Vivek Bhattacharya, Masao Fukui, Chen Lian, David Liu, Chelsea Mitchell, Reca Sarfati, and Hongkai Zhang for outstanding research assistance. We thank Panle Jia Barwick and Gabriel Carroll for comments on early drafts that led us to make substantial improvements, and the edtior, Allan Collard-Wexler, and many referees and seminar audiences for additional valuable feedback as we refined the paper. We thank the NBER Sloan Program on Digitization and the Toulouse Network for Information Technology for financial support, and the Paris School of Economics for their hospitality.


#### Abstract

This paper examines effects of internet search technologies on match-quality markets. A model in which sellers of unusual objects wait for high-value buyers illustrates how more efficient search may simultaneously increase price levels, price dispersion, and social welfare. A reduced-form analysis of the used-book market finds support for several nuanced model predictions. Estimates from a novel structural framework indicate the shift to online sales more than doubled social welfare, with gains roughly evenly split between booksellers and consumers. Amazon's acquisition and incorporation of a used-book marketplace spurred price competition, but appears to have had minimal welfare effects.


## 1 Introduction

The empirical literature on internet pricing has found that improved search technologies did not have the dramatic price-lowering and law-of-one-price-reinforcing effects that some had forecast. ${ }^{1}$ Ellison and Ellison (2009) argued that one explanation is that the internet provides sellers with the means and motivation to keep markets inefficient by engaging in "obfuscation." The literature now includes a variety of models of obfuscation and empirical studies. ${ }^{2}$ This paper can be seen as a Chicago-school critique of this literature. ${ }^{3}$ We point out that in other markets, ones where match quality is very important, high and dispersed prices can also be a sign that search is becoming more efficient and producing welfare gains. We take advantage of features of the used book market to test a number of more nuanced predictions of our match-quality theory and find that they are borne out. We then discuss how models like ours can be structurally estimated, and estimate a model which suggests that internet sales substantially increased both seller profits and consumer welfare.

To illustrate the idea that price increases can reflect efficiency increases, a personal anecdote may be useful. Several years ago, one of us wanted a thirty year old academic book on the pharmaceutical market that the MIT library did not have. The book had long been out of print, and looking for a used copy in brick and mortar stores would be like looking for a needle in a haystack. A quick search on Alibris, however, produced four or five copies for sale. A copy was ordered, for around $\$ 20$, and it arrived shortly, with $\$ 0.75$ written in pencil on the inside front cover and subsequently erased! ${ }^{4}$ The book had evidently been languishing on the shelf of some used book store for years, and not a single customer who noticed it was willing to pay even $\$ 0.75$. A researcher needing the book happily paid $\$ 20$ and would have paid significantly more. The "match quality" in our title is about the match between this book and its owner. Improving such match quality can

[^0]lead to substantial welfare increases.
This paper focuses on the market for used books. Used books are an extreme example of the internet's failure to lead to low, uniform prices. Online prices are typically higher than offline prices had been, and are also extremely dispersed. ${ }^{5}$ Match quality is particularly salient for used books: most people would derive zero utility from owning most used books. Our basic argument is that when search costs are reduced, the few people who would value owning any particular used book are more likely to come across it. This is akin to an increase in demand. And with supply fixed (or at least highly inelastic), prices increase. We see dispersion as a separate phenomenon arising at the same time due to the internet being an inherently asymmetric environment. Firms with many repeat customers or who are ranked highly by Google will exploit this advantage by setting a high price and waiting for a (relatively uninformed) high value consumer to arrive; whereas, less-visible sellers will need to enter the aggressive competition to serve highly informed consumers.

From a theory perspective, our story is a simple one, but one that has yet to be spelled out in detail, as far as we can tell. Accordingly, our paper is divided into three main parts. We first formalize the model of used book shopping and price-setting that we have described verbally. Then we try to establish that it is the right story for used books through a series of reduced-form tests of more nuanced implications of our model using data we collected over several years in both online and brick and mortar used book stores. Finally, we develop a structural model along the lines of our theoretical model that is amenable to estimation, even with our limited data set, and present welfare estimates.

While our empirical estimates are about used books, we think that similar insights should apply to the internet's impact on a range of retail and labor markets. What is important to the theory is that the "goods" sold exist in limited supply, and what leads to large welfare gains is for well-matched buyers to have much higher values than average buyers. Both conditions could hold in in a number of economically important applications such as spare rooms rented on Airbnb, freelancers found through Upwork, collectibles and other used goods sold through eBay/Craigslist, home repair contractors found through Angi, and startups that find funding on Kickstarter.

Section 2 uses simple models to bring out observations about match-quality markets. We start with a model in which sellers of unique items post prices and wait for sufficiently high-valuation buyers to arrive. The model highlights a "match-quality effect." If improved

[^1]search technologies increase customer flows, then sellers will increase their prices. But this is not a bad thing: increased equilibrium match quality between buyers and items leads to increases in social welfare. Indeed we note that in a special case of the model the price set by a monopolist is fully socially optimal and we can directly infer welfare gains from price increases. We also note that price dispersion will naturally be present if some sellers are more visible than others, and we present a sufficient statistic result relevant to the estimation of welfare gains. We then use an oligopoly model in which sellers are in competition for some more sophisticated consumers to highlight a "competition effect," which tends to pull down prices at the low-end of the price distribution and can be a second channel through which improvements in search technologies lead to increased price dispersion.

Section 3 discusses the market for used books. Match quality is obviously very important in this market - most people have zero interest in owning most of the millions of books in this world - and the market has been dramatically affected by the internet. We think that the market is of interest in its own right in part because Amazon plays a major role. An additional strong motivation for studying the market is that several features make it a natural setting for a general empirical study of match-quality markets: the fact that books have ISBN numbers makes it easy to identify each offered item as one of a well-defined set of "products"; it is feasible to collect the prices at which thousands of merchants offer (or do not offer) any particular product; and there is natural variation both across titles and within-titles over time that one can examine to gain insights on models and their applicability. In particular, we highlight four sets of more nuanced predictions of the theory that one can examine in the used books context.

Section 4 discusses our dataset. We began by visiting several physical used book stores to construct a pseudo-random sample of books intended to be representative of what those stores were offering in 2009, with one group oversampled, as we will describe later. Shortly thereafter, we collected data on the prices at which a large number of online bookstores were offering the same titles. The online stores will be heterogeneous in terms of how well known and visible they are, but have in common that among the (presumably many) ways in which they try to reach customers is to list their books on the website from which we scraped our data, AbeBooks.com. At that time, Amazon had recently acquired AbeBooks, but the site was still operating independently. Amazon subsequently launched a program to have AbeBooks' listings appear under the "buy used" link on Amazon's site, which presumably increased the number of well-informed consumers in the market. Motivated by this change we collected listing prices for the same set of titles in November of 2012.

And we collected listings again two months later so that we could get a proxy for sales by looking for listings that sellers removed over the Christmas season. Combining data from our various collection efforts, we can make several types of comparisons: within-title online versus offline prices in 2009; within-title 2009 versus 2012 online price distributions; within-time comparisons of price distributions for different types of books; and analyses of demand.

Section 5 presents our most basic observations about online used book prices which we mentioned at the very start. By 2009 online prices were substantially higher on average than contemporaneous offline prices for the same titles. And price dispersion was also much greater online than offline. (By necessity we only have a single offline price for each title in our dataset, but can still place bounds on how much offline dispersion there could have been by exploiting a variance decomposition.) The majority of the section is then devoted to examining the four sets of more nuanced cross-sectional and cross-time implications of the theory discussed at the end of section 3. In several cases we find very strong support for the predictions, bolstering the case that the model is providing a good description of the basic economics of the market.

Section 6 then develops and estimates a structural model. This model is closely based on the theoretical model of secton 2: well-informed and less well-informed potential consumers arrive at Poisson rates, firms are heterogeneous in the arrival processes they face, and products are sufficiently differentiated so that pure strategy dispersed price equilibria exist. In the model there is a one-to-one correspondence between prices and arrival rates. This fact makes it possible to back out firm-specific arrival rates from observed prices, which makes the model relatively easy to estimate via simulated maximum likelihood and lets us avoid some difficulties associated with endogeneity while using our demand data. Given the limited size of our dataset we must estimate a fairly parsimonious model, but are able to give the model some flexibility to estimate most quantities of interest. Our structural estimates indicate that arrival rates for a particular title are substantially higher at online stores than offline stores (although arrival rates are still very low for some titles), that online demand includes a very price-sensitive "shopper" segment, and that firms also receive small inflows of much less price sensitive "nonshoppers." When we use these primitives to estimate profit and welfare effects we find strong support for the view that the internet's tranformation of the used book market has been welfare enhancing. We estimate that the shift to online sales more than doubled sellers' discounted per-title revenues and that welfare gains are roughly evenly shared between firms and consumers. Per-listing profit levels appear to have declined
somewhat between 2009 and 2012, perhaps due to an Amazon-driven increased use of price comparison tools, but there is also at the same time an increase in the number of listed titles.

Our paper is related to a number of other literatures, both theoretical and empirical. One related empirical literature explores facts similar to those that motivate our analysis - comparing online and offline prices for various products and documenting substantial online price dispersion. ${ }^{6}$ Another (much smaller) related literature provides reduced-form evidence that price distributions appear consistent with models of heterogeneous search. Two noteworthy papers here are Baye, Morgan, and Scholten (2004), which discusses the implications of several theoretical models and notes that dispersion is empirically smaller when the number of firms is larger, and Tang, Smith, and Montgomery (2010), which documents that prices and dispersion are lower for more frequently searched books. A number of other papers explore other issues in the book market including Chevalier and Goolsbee (2003), Brynjolfsson, Hu, and Smith (2003), Ghose, Smith, and Telang (2006), Chevalier and Goolsbee (2009), and Biasi and Moser (2018). The focus of Brynjolfsson, Hu , and Smith (2003) is most similar in that it also estimates welfare gains from internet book sales. In their case, the consumer surplus improvement results from Amazon making books available to consumers that they would have been unable to purchase at traditional brick and mortar stores.

Another related empirical literature is that on search models which demonstrates how one can back out estimates of search costs from data on price distributions given consumer rationality. An early paper was Sorensen (2001), which performed such an estimation in the context of prescription drug prices. Hortacsu and Syverson (2004) examine index mutual funds. Hong and Shum (2006) discuss both a nonparametric methodology and an application involving used book prices. Many subsequent papers have built on these models in interesting and important ways. Most closely related is the branch of the literature involving differentiated products in which consumers are concerned with both prices and match quality as in the seminal theoretical models of Wolinsky (1986) and Anderson and Renault (1999). Notable papers developing techniques for estimating models of optimal sequential search for differentitated products include Kim, Albuquerque, and Bronnenberg (2010) and Moraga Gonzalez, Sandor, and Wildenbeest (2018). Our motivation and main exercise is different from most of this literature the literature focuses primarily on estimating distri-

[^2]butions of search costs that rationalize price distributions, whereas we are most interested in what we can learn about consumer demand and welfare from the price distributions. ${ }^{7}$ In our application we also feel that modeling consumers as seeing all prices (if they use a search tool like AbeBooks) or just one (if not) is more appropriate than the rational fixed-sample and sequential search models that the literature focuses on.

Also related are empirical papers on a number of markets which inherently have a match quality component. Gavazza, Lizzeri, and Roketskiy (2014) calibrate a model of the used car market to estimate the welfare gains that accrue from matching heterogeneous buyers to cars of their best-matched vintage. Ngai and Tenreyro (2014) provide evidence of improved buyer-seller matching during the peak season for housing sales, and calibrate a model to estimate the portion of the seasonal cycle that is due to this effect. Quan and Williams (2018) note that accounting for geographically localized variation in demand is important to welfare estimates. Ellison and Ellison's (2024) analysis of the effects of vacation-rental platforms on New Hampshire home prices is motivated by a model of market thickness improving match values, and also relatedly thinks of price increases as suggesting internetdriven welfare improvements. Thinking broadly about match quality, many other literatures including those on auctions and matching can be thought of as examining related issues.

Our theoretical section is intended primarily to bring out some basic intuitions as simply as possible, but we have not found an exact antecedent in the literature for our simple initial analysis of monopoly pricing with Poisson arrivals. ${ }^{8}$ We also have not seen another derivation of our sufficient statistic result about welfare estimation, although Stiglitz (1976) does have the related fact that monopoly pricing is socially optimal in our model with constant elasticity demand. Our subsequent consideration of oligopoly pricing follows the literature on pricing and price dispersion with consumer search, including Salop and Stiglitz (1977), Reinganum (1979), Varian (1980), Burdett and Judd (1983), Stahl (1989), and Baye and Morgan (2001). ${ }^{9}$ Relative to many of these papers, we simplify our model by focusing exclusively on the firm pricing problem without rationalizing the consumer search. Our

[^3]approach of focusing on pure-strategy equilibria with heterogeneous firms harkens back to Reinganum (1979), although the structure of the population is more similar to that of Baye and Morgan (2001). ${ }^{10}$

## 2 A Model

In this section we discuss monopoly and duopoly models of markets with fixed supply. The simple models illustrate several ways in which search technology improvements may affect price levels and price dispersion, and bring out observations relevant to the estimation of welfare effects.

### 2.1 A monopoly model

We begin with a simple dynamic monopoly model. One can think of it as a model of a brick-and-mortar store or of an internet store serving customers unaware of other sites with the same item.

Suppose that a monopolist has a single unit of a good to sell and no costs of holding the unit in inventory. Consumers randomly arrive at Poisson rate $\gamma$. The valuation $v$ of each arriving consumer is an independent draw from CDF $F(v)$. Assume consumers buy if and only if their value exceeds the firm's price, so the probability that a consumer who arrives will buy is $D(p)=1-F(p)$. Assume that $\lim _{p \rightarrow \infty} p D(p)=0$. The monopolist discounts earnings from selling at $t$ by $e^{-r t}$.

One can think about the dynamic optimal monopoly price in two different ways. One is simply to compute the discounted expected profit $\pi(p)$ obtained from any fixed price $p .{ }^{11}$ Expected profit is $E\left(p e^{-r \tilde{t}}\right)$ where $\tilde{t}$ is the random variable giving the time at which the good is sold. Consumers willing to pay at least $p$ arrive at Poisson rate $\gamma D(p)$. The density of the time of sale is then $f(t \mid p)=\gamma D(p) e^{-\gamma D(p) t}$ and the expected profit is

$$
\pi(p)=\int_{0}^{\infty} p e^{-r t} f(t \mid p)=\int_{0}^{\infty} p e^{-r t} \gamma D(p) e^{-\gamma D(p) t} d t=\frac{\gamma p D(p)}{r+\gamma D(p)}
$$

Hence, one way to think of the dynamic optimal monopoly price $p^{m}$ is as the maximizer of this expression:

$$
p^{m}=\underset{p}{\operatorname{argmax}} \pi(p)=\underset{p}{\operatorname{argmax}} \frac{\gamma p D(p)}{r+\gamma D(p)} .
$$

[^4]Note that expected profits are zero in both the $p \rightarrow 0$ and $p \rightarrow \infty$ limits, so an interior optimum exists if $D(p)$ is continuous. The monopoly price will satisfy the first-order condition obtained from differentiating the above expression if $D(p)$ is differentiable. One tractable example is a truncated constant elasticity demand curve: $D(p)=\min \left\{1, h p^{-\eta}\right\}$. Here, the monopoly price is

$$
p^{m}= \begin{cases}\left(\frac{h}{\eta-1}\right)^{1 / \eta}\left(\frac{\gamma}{r}\right)^{1 / \eta} & \text { if } \frac{\gamma}{r}>\eta-1 \\ h^{1 / \eta} & \text { otherwise }\end{cases}
$$

The fact that the monopoly price here only depends on $\gamma$ and $r$ through their ratio $\gamma / r$ is fully general. The profit function also depends only on this ratio, which is natural because both are defined relative to an arbitrary time scale.

A second way to think about the dynamic profit maximization problem is as a dynamic programming problem. Let $\pi^{*}$ (which depends on $\gamma, r$, and $D()$ ) be the maximized value of $\pi(p)$. This is the opportunity cost that a monopolist incurs if it sells the good to a consumer who has arrived at its shop. Hence, the dynamic optimal monopoly price is also the solution to

$$
p^{m}=\underset{p}{\operatorname{argmax}}\left(p-\pi^{*}\right) D(p) .
$$

The maximized profit $\pi^{*}$ is increasing in the normalized arrival rate $\gamma / r$ because profits are increasing given any pricing policy. The standard comparative static on the monopoly price as a function of costs therefore implies: ${ }^{12}$

Proposition 1 The largest monopoly price $p^{m}$ is weakly increasing in $\frac{\gamma}{r}$.

## Remarks:

1. To the extent that booksellers can be regarded as monopolists, this comparative static suggests that online prices will be higher than offline prices if online stores have a higher arrival rate of customers interested in a particular title.
2. The rate at which $p^{m}$ increases in $\gamma / r$ depends on the thickness of the upper tail of the distribution of consumer valuations. In the truncated constant elasticity example, the monopoly price is proportional to $(\gamma / r)^{1 / \eta}$. In the extremely thick-tailed version of this distribution with $\eta$ slightly larger than 1 , the monopoly price is almost proportional to the arrival rate. When the tail is thinner, i.e., when $\eta$ larger, it increases more slowly.

[^5]3. Proposition 1 would also hold if the monopolist incurred a constant flow cost of storage until the good is sold.

Online and offline used book dealers may also differ in the distribution of consumer values. For example, the probability that a consumer searches for a particular book online may be increasing in the consumer's valuation, whereas consumers who are browsing in a physical bookstore will come across titles for which they have low and high valuations. One way to capture such an effect would be to assume that offline searchers' valuations are random draws from $f(v)$, while consumers with value $v$ search online with probability $q(v)$, so the density of valuations in the online searcher population will be $g(v)=a f(v) q(v)$ for some constant $a$. If $q(v)$ is increasing, then $g$ is higher than $f$ both in the sense of first-order stochastic dominance and in having a thicker upper tail: $\frac{1-G(x)}{1-F(x)}$ is increasing in $x$. The following proposition shows that shifts in the distribution satisfying the latter condition increase the monopoly price holding the arrival rate constant.

Proposition 2 Let $p^{m}(\gamma / r, F)$ be the largest monopoly price when the distribution of valuations is $F(x)$. Let $G(x)$ be a distribution with $\frac{1-G(x)}{1-F(x)}$ increasing in $x$. Then $p^{m}(\gamma / r, G) \geq$ $p^{m}(\gamma / r, F)$.

The monopoly model with constant elasticity demand has two striking welfare properties relevant to our and other empirical implementations. The first is an alignment result related to Stiglitz's (1976) observation about monopolistic exploitation of exhausible resources. The second is a sufficient statistic result about computing social welfare.

Proposition 3 Suppose that the distribution of consumer valuations is such that demand has the truncated constant elasticity form and that the monopolist's price is not at the kink in the demand curve. Then,
(i) The monopoly price maximizes social welfare.
(ii) Expected social welfare is $E(W)=p^{m}$.

Result (i) is part of the motivation for our earlier description of this paper as a Chicagoschool critique. It suggests that market power need not lead to inefficiency. Obviously, it is only in particular circumstances that this striking result holds exactly. But it is useful to keep in mind that increases in competition that lead to lower prices can be welfare-reducing in markets like these.

On the positive side, result (ii) can be seen as an incredibly powerful observation for estimating social welfare. Any given price can be rationalized by a variety of $(\gamma, h, \eta)$
combinations, but the proposition implies we do not need to estimate these underlying parameters to estimate social welfare.

We also, however, view result (ii) as providing an important cautionary note. It reveals that assuming that firms are pricing optimally and that demand has the constant elasticity form is a powerful combination of assumptions. Welfare is not parameter-independent if we depart from these assumptions, but it will still be true that estimated welfare obtained structurally from a rational-monopolist model will be approximately equal to the price of the good unless one estimates a demand equation that is sufficiently flexible so that $E\left(v-p^{m} \mid v>p^{m}\right)$ need not be approximately equal to what it would be with a constant elasticity demand curve. In practice, it is often difficult to estimate demand as flexibly as one would like.

### 2.2 An oligopoly model

We now discuss related oligopoly models. We begin with a simple symmetric full-information model which serves as a building block. We then discuss an asymmetric oligopoly model in which firms serve both comparison shoppers and a captive market.

Suppose that there are $N$ firms in the market. Suppose there is a flow arrival rate $\gamma_{0}$ of shoppers who visit all $N$ firms. Assume that shoppers buy from firm $i$ with probability $D\left(p_{i}, p_{-i}\right)$ and that this demand function is symmetric, twice-differentiable, weakly decreasing in $p_{i}$, and weakly increasing in $p_{-i}$. Assume also that the set of feasible prices is a compact interval so $\operatorname{argmax}_{p} p D\left(p, p_{-i}\right)$ always exists. As in the monopoly model, we are interested in modeling a firm endowed with a single unit of the good to sell that faces a dynamic waiting-time problem. In the oligopoly case it is natural that the dynamic problem would have a time-varying component: a firm should anticipate that competition will become more and less intense as additional sellers enter and current sellers sell their goods. Optimal pricing in such a setting could be interesting to explore, but in this paper we consider a more tractable stationary model that will approximate fully optimal behavior when new seller arrivals and copies sold are low over the relevant time horizon: we assume that whenever one of a firm's rivals makes a sale, the rival is instantaneously replaced by an identical entrant. Profits in the dynamic model then relate to those of the static model as in the monopoly case:

$$
\pi\left(p_{i}, p_{-i}\right)=\frac{\gamma_{0} p_{i} D\left(p_{i}, p_{-i}\right)}{r+\gamma_{0} D\left(p_{i}, p_{-i}\right)} .
$$

In the static version of this model with a nonzero marginal cost $c$, it is common to assume that demand is such that $\pi^{s}(p)=\left(p_{i}-c\right) D\left(p_{i}, p_{-i}\right)$ has increasing differences in $p_{i}$
and $p_{-i}$. The game is then one with strategic complements: best response correspondences $B R_{i}\left(p_{-i}\right)$ are increasing, and results on supermodular games imply that a symmetric pure strategy Nash equilibrium always exists (Milgrom and Roberts, 1990). These results carry over to our dynamic model.

Proposition 4 Suppose $\pi^{s}(p)=\left(p_{i}-c\right) D\left(p_{i}, p_{-i}\right)$ has increasing differences in $p_{i}$ and $p_{-i}$ when $p_{i}>c$. Then, best response correspondences in the the dynamic oligopoly model are weakly increasing, and a symmetric pure strategy Nash equilibrium exists.

## Remarks:

1. Equilibrium prices are increasing in the arrival rate $\gamma_{0}$. Each individual best response is increasing in $\gamma_{0}$ by the same argument as in the monopoly case. And then the comparison of equilibria follows as in Milgrom and Roberts (1990). $\gamma_{0}=0$ would correspond with a static oligopoly model, so this implies that prices in the dynamic oligopoly model are higher than those in a static model.
2. A more precise statement of the previous remark is that the set of Nash equilibrium prices increases in $\gamma_{0}$ in the strong set order. The dynamic oligopoly model may have multiple equilibria even when the static model has an unique Nash equilibrium. ${ }^{13}$ For example, in a duopoly model with $D_{i}\left(p_{1}, p_{2}\right)=\frac{1}{9}\left(1-p_{i}+\frac{3}{2} p_{-i}\right)$, the static $\left(\gamma_{0}=0\right)$ model has $p^{*}=2$ as its unique symmetric PSNE, whereas the dynamic model with $\gamma_{0} / r=1$ has both $p^{*}=4$ and $p^{*}=10$ as symmetric PSNE.
3. Although it is common to assume that $(p-c) D\left(p_{i}, p_{-i}\right)$ has increasing differences, it is implausible that this would hold at all price levels. For example, the assumption is satisfied with linear demand $D_{i}\left(p_{i}, p_{-i}\right)=1-p_{i}+a p_{-i}$, but assuming this formula holds globally involves assuming that demand is negative for some prices. In static models one can often modify the demand function to make it more plausible without affecting the equilibrium calculation, e.g. assuming demand is zero whenever the linear formula gives a negative quantity. Similar modifications should also typically produce a more plausible dynamic oligopoly model without affecting the equilibrium or the best response functions. But the modified models will not globally have the increasing differences property.
[^6]In practice, there is a great deal of price dispersion in markets for used books (and other items). The most common approach to explain such dispersion in the IO theory literature is to assume that some consumers are not fully informed about prices. ${ }^{14}$ A simple way to incorporate a similar mechanism in the above framework is to consider a hybrid of the monopoly and full-information oligopoly models above and the gatekeeper model of Baye and Morgan (2001). Assume that there are $N+1$ populations of consumers. There is a flow with arrival rate $\gamma_{0}$ of shoppers who visit all $N$ online firms. And for each $i \in\{1,2, \ldots, N\}$, assume there is a flow with arrival rate $\gamma_{i}$ of nonshoppers who visit only firm $i$. Assume that nonshoppers buy from firm $i$ with probability $D^{m}\left(p_{i}\right) \equiv 1-F\left(p_{i}\right)$ as in the monopoly model. Assume that shoppers buy from firm $i$ with probability $D\left(p_{i}, p_{-i}\right)$ as in the full information oligopoly model.

Again, assume each firm that makes a sale is immediately replaced by an identical entrant. Expected firm profits can then be calculated just as in the monopoly model:

$$
\pi_{i}\left(p_{i}, p_{-i}\right)=\frac{p_{i}\left(\gamma_{i} D^{m}\left(p_{i}\right)+\gamma_{0} D\left(p_{i}, p_{-i}\right)\right)}{r+\gamma_{i} D^{m}\left(p_{i}\right)+\gamma_{0} D\left(p_{i}, p_{-i}\right)}
$$

For the reason noted in the final remark after Proposition 4, this objective function would not be expected to satisfy increasing differences at all prices. And here the departures are consequential: the model will not have a pure strategy Nash equilibrium for some parameter values. ${ }^{15}$ For other parameters, however, there will be a pure strategy equilibrium in which firms with more nonshoppers set a higher price. This will occur when the oligopoly demand is less price sensitive, the shopper population is relatively small, and/or when arrival rates $\gamma_{i}$ of nonshoppers are farther apart.

When a pure strategy Nash equilibrium exists, the equilibrium prices $p_{i}^{*}$ will satisfy the first-order conditions which can be written as:

$$
\begin{aligned}
0= & r p_{i}^{*} \gamma_{i} D^{m \prime}\left(p_{i}^{*}\right)+r \gamma_{i} D^{m}\left(p_{i}^{*}\right)+\gamma_{i}^{2} D^{m}\left(p_{i}^{*}\right)^{2} \\
& +r p_{i}^{*} \gamma_{0} \frac{\partial D}{\partial p_{i}}\left(p_{i}^{*}, p_{-i}^{*}\right)+r \gamma_{0} D\left(p_{i}^{*}, p_{-i}^{*}\right)+\gamma_{0}^{2} D\left(p_{i}^{*}, p_{-i}^{*}\right)^{2} \\
& +2 \gamma_{0} \gamma_{i} D^{m}\left(p_{i}^{*}\right) D\left(p_{i}^{*}, p_{-i}^{*}\right)
\end{aligned}
$$

Note that the first line of this expression is $\gamma_{i}$, the nonshopper arrival rate, times the expression from the monopoly first-order condition. The second line of the FOC is $\gamma_{0}$, the

[^7]shopper arrival rate, times the first-order condition from the oligopoly model in which all consumers are shoppers. The third term is everywhere positive.

Roughly, one can think of the solution as being that firms with $\gamma_{i}$ large relative to $\gamma_{0}$ (with many nonshoppers relative to shoppers), will set prices close to $p^{m}\left(\gamma_{i}\right)$. Meanwhile, firms with $\gamma_{i}$ small will set prices somewhat above shoppers-only oligopoly level both because of the third term in the FOC and because some of their rivals are mostly ignoring the shopper population and pricing close to $p^{m}\left(\gamma_{-i}\right)$.

Note that the mechanism behind the price dispersion is somewhat different from that of Baye and Morgan's (2001) gatekeeper model. In Baye and Morgan's model price dispersion is a mixed strategy outcome made possible by the fact that there is a positive probability that no other firms will be listed with the clearinghouse. We have modified the model in two ways to get dispersion as a pure strategy phenomenon: we add product differentiation in the shopper segment to eliminate the discontinuity in demand; and we add exogenous firm heterogeneity (in the consumer arrival rates) to make asymmetric pricing natural. Given that arrival rates can be thought of as creating different opportunity costs of selling the good, the model can be thought of as more akin to that of Reinganum (1979) which first generated dispersed price equilibria via heterogeneous costs.

### 2.3 A numerical example

Figure 1 illustrates how one might think of the difference between offline and online prices in light of this model. We think of prices as differing because of two effects. First, differences in the flow of nonshoppers may make online monopoly prices higher than offline monopoly prices. ${ }^{16}$ Second, online prices will be pulled down by the competition effect as firms (especially those with low arrival rates of nonshoppers) compete to attract the shopper population.

The left panel of Figure 1 illustrates the first effect. Suppose that in both the offline and online world monopolists are heteorgeneously situated with the arrival rate $\gamma_{i}$ at each firm $i$ being drawn from an exponential distribution with mean 1. The thinner dashed line graphs the distribution of offline monopoly prices for one distribution of consumer valuations: each consumer $j$ arriving at firm $i$ is assumed to get utility $1-p_{i}+\epsilon_{i j}$ if he purchases from firm $i$ and $\epsilon_{0 j}$ if he does not purchase, where the $\epsilon_{i j}$ are independent type 1 extreme value random

[^8]

Figure 1: Numerical example: Effects of increasing valuations and adding shoppers
variables. The thicker solid blue line is the distribution of monopoly prices that results if in the online world the distribution of consumer valuations is shifted upward: we assume the utility of purchasing is now $1.25-p_{i}+\epsilon_{i j} .{ }^{17}$ The gap between the two distribution illustrates how the higher valuations in the online population would lead to higher prices if retailers retained their monopoly power. ${ }^{18}$

The right panel illustrates the competition effect. The thick solid blue line is the online monopoly distribution from the left panel. The thick dashed red line is the distribution of equilibrium prices in a nine-firm oligopoly model. ${ }^{19}$ Each firm in this model faces a nonshopper arrival process identical to the online monopoly process. But in addition there is also a population of shoppers who arrive at Poisson rate $\gamma_{0}=2$, see the prices of all

[^9]firms, and buy from the firm that provides the highest utility if it is greater than the utility of the outside good (with random utilities as in the online monopoly model). Note that the competition effect (the difference between the thick solid blue and thick dashed red lines) is different at different parts of the distribution. There is essentially no competition effect on the upper part of the distribution: firms with high nonshopper arrival rates essentially ignore the shopper population. ${ }^{20}$ But at the lower end of the distribution it is powerful and oligopoly prices are substantially below monopoly levels: firms with low nonshopper arrival rates compete aggressively for shoppers.

The comparison between the the thin light gray line and the dark dashed red line illustrates how the two effects in combination increase price dispersion. The match quality effect pushes up the high end of the price distribution. Meanwhile the competition effect pulls down (or at least offsets some increases in) the lower tail.

## 3 The Market for Used Books

In this section we provide some background on the used book market and discuss more nuanced predictions of our theoretical model in this context that we will examine in section 5 to assess its applicability.

### 3.1 Background

Our analysis of the used book market will focus on the run-of-the-mill titles that for many years lined the shelves of physical used bookstores. It includes biographies, literary fiction, detective novels, histories, former best sellers, and a wide variety of others, most of which were out of print. Many used book dealers began also selling online in the early to mid 1990's. In that pre-Google era, however, it was probably unlikely that a consumer looking for an uncommon title could find a copy just by typing the name into a search engine. In the second half of the 1990's a number of sites including AbeBooks, Alibris, Biblio, Bibliofind, and Bookfinder pursued the business model of aggregating listings and making referrals. AbeBooks, which initially just aggregated listings of physical stores in Victoria B.C., grew to be the largest aggregator (in part by acquiring Bookfinder) with 20 million listings by 2000 and 100 million by 2007. Alibris was of comparable size. Amazon acquired AbeBooks in 2008. Initially, this had little impact as Amazon left AbeBooks to operate

[^10]as it had and made no noticeable changes. ${ }^{21}$ But in 2010 Amazon launched a program to have AbeBooks listings also appear underAmazon's "buy used" button. This may have substantially increased the number of consumers who viewed aggregated listings.

People find used books online in multiple ways, which we think fit well with the model's assumption that there are both "shoppers" and "nonshoppers". Customers who navigate directly to their favorite online used bookstore and never look elsewhere would most directly correspond to the nonshoppers in our model. Other customers will behave in ways that will be close to the nonshoppers, e.g. some consumers will type a book's name into Google and click on the first listing (or ad) for the book that shows up, but not search further if the first link is unappealing. ${ }^{22}$ At the opposite extreme, people who used AbeBooks or Alibris to get price-comparison lists would correspond most directly to the model's shoppers and others, e.g. those who see an ad for AbeBooks or get AbeBooks listings by clicking on Amazon's buy used link after 2010, would be closely approximated by the shoppers. In practice, of course, there wil also be some consumers who end up with with intermediate amounts of information for various rational and irrational reasons. We will not attempt to include such consumers in our structural model and hope that the two types we have included are an adequate approximation.

Another way in which we think the real used-book world probably matches our model fairly well is in our assumption that stores have heterogeneous arrival rates of nonshoppers. The internet has many asymmetries. Some of the online used bookstores in our data are large well known firms with many consumers direct visitors. ${ }^{23}$ Others will be savvy at search-engine optimization and feature prominently in Google search results. At the other end of the spectrum, many of the online stores are probably brick-and-mortar shops in small towns whose owners manage their websites as best they can in their spare time or make no attempt at all to attract consumers apart from having listings on aggregators like AbeBooks, Alibris, Amazon, and Biblio. This heterogeneity will lead to different stores

[^11]having very, very different arrival rates of nonshoppers.
Several features of the used book market make it attractive as a setting in which to study the effect of the internet on match-quality markets. First, books are well-defined products and AbeBooks scale makes it feasible to find the prices at which thousands of different sellers are (or are not) offering each product. Second, demand will naturally differ for different types of books, allowing us to examine cross-sectional predictions of our model. Third, Amazon's 2010 incorporation of the AbeBooks may have been a substantial change in the market. Before the change, the proportion of consumers who used aggregator sites may have been low - Google trends data indicate that there were more searches for at least one particular used book store, Powell's, than there were for AbeBooks. We think that Amazon's incorporation substantially increased the number of "shoppers" in the market, which provides us with an opportunity to also examine time-series predictions of the model. Finally, we think the market is of interest both because its experience may be shared by many other markets for collectibles and similar items, and in its own right because it was one of the earliest markets to thrive on the internet and because Amazon's entry raises questions of potential regulatory concern.

One set of books that we will include in our cross-sectional analysis is books that are of "local interest". Some examples in our sample are the short story collection, Christmas in Georgia, a history book by a Boston College professor emeritus, Boston Catholics: A History of the Church and Its People, and Indiana native Booth Tarkington's novel The Turmoil. We think these books could be interesting to analyze because physical used bookstores may have already been very well positioned to match such books with high willingness-to-pay owners, and, therefore, there may be little added benefit from listing many such books on the internet. One instructive example is The Mount Vernon Street Warrens: A Boston Story, 1860-1910. Beacon Hill's narrow cobbled streets flanked by 19th century row houses attract tourists as well as well-heeled and history-conscious homeowners. It seems plausbile that someone who sees this book on a used bookstore shelf shortly after having walked down Mount Vernon Street might decide that reading the book would be an enjoyable way to learn more about the area's history and have a high willingness to pay. Given that the book achieved limited commercial success-it has just a single review on Amazon-it seems likely that there are few consumers searching directly for it on the internet. Moreover, even if the consumer in our example did find the book via an internet search, the Publishers Weekly review,

The fortune of the Warren family ... enabled five siblings to grow up in the
elite society of Boston's Beacon Hill in the early 1900s. In telling the stories of those children who became notable for eccentricity and philanthropy, Green... focuses on Ned Warren, a homosexual and mover in the international movement of aestheticism, who was determined to lead a "grand but blighted life." ... This somewhat jumbled tale of a family's sundering through greed and suicide is enlivened with anecdotes...
might well have convinced them that some other book might make for lighter reading.
Another cross-sectional difference is that some books are much more popular than others. A critical feature of our opening anecdote about searching for a book on the pharmaceutical industry is the book's obscurity. If instead the book was Michael Dibdin's 1994 detective novel, Dead Lagoon, or Ron Chernow's 2004 best-selling inspiration for the Hamilton musical, Alexander Hamilton, the story would have ended differently. It would not be so unlikely to find the book at any random used bookstore and, futhermore, many, many copies would be available online, resulting in a completely different degree of competition for that title. Also, willingness to pay would be different - if the cheapest available used copy was still $\$ 20$, the story might have ended instead with a recognition that the paperback was still in print and cheaply available on Amazon, or perhaps with a decision to instead choose among the many other used detective novels available for a dollar or two.

### 3.2 Testable implications of our model

Our model provides a very simple potential explanation for the facts we began with. That online prices are higher than offline prices can be explained as a consequence of the internet having boosted customer flows. And online price dispersion can be a consequence of the different stores facing different consumer arrival rates (due to asymmetric prominence, etc.), with the lower tail also pulled down by the presence of a shopper population. But, of course, these facts could also be explained in other ways. In this section we discuss several more nuanced implications of the model that can be examined to help assess its relevance to the used book market.

To begin consider the comparison between offline and online price distributions. In the model we would think of this as comparing the light gray and the thick dashed red lines in the right panel of Figure 1. The offline world where prices differ only because different stores have different arrival rates would correspond to the light gray line. The online world where arrival rates are higher, but firms also are in competition for shoppers would correspond to the red line. Two differences between the curves reflect effects that
should be found robustly across parameter values. First, we would expect to see more high prices online than offline because a higher nonshopper arrival rate and increases in buyer valuations push prices up and the competition effect is negligible at the high end of the price distribution. Second, the online price distribution would be expected to be more dispersed than the offline price distribution because the competition effect pulls down prices at the low end of the distribution while having little effect on the upper tail. These effects are summarized in the following prediction:

Prediction 1: The online price distribution should be more dispersed and have more mass in the upper tail than the offline price distribution.

We noted above that we think there may be two important differences between standard used books and those that are of "local interest." Local interest books may already have high arrival rates of high-value consumers at physical bookstores. And listing such a book online may do little to boost the arrival rate of high willingness-to-pay consumers. This leads to our second prediction:

Prediction 2: Offline prices should be relatively high for local interest books. Offline prices for these books may have some similarities to online prices for standard titles. The offline-online price gap should be smaller for local interest titles than for standard titles.

We would put our comments about popular books in the context of our model in two ways. First, it may be that popular titles tend to be more substitutable across titles (think detective novels or romance novels). Even if this is not the case, the availability of other outside options (including in-print paperbacks), would result in the distribution of valuations for used copies of many popular books to have thinner upper tails than do the distributions for more unusual books. Recall, that the effect of an increase in the consumer arrival rate on prices is smaller when the distribution has a thinner upper tail. Second, popularity will imply that the books are available from a larger number of online sellers, which will make the competition effect more powerful. ${ }^{24}$ The combination leads to our third prediction:

Prediction 3: The online-offline price gap should be smaller for popular books. The

[^12]upper tail of the online price distribution should be thinner.

Finally, recall that Amazon incorporated AbeBooks's listings under its "buy used" button between 2009 and 2012. In terms of our model, this could be captured by assuming that the size of the searcher population increased between the two dates. The right panel of Figure 1 illustrated the potential effect of a similar change, involving introducing a shopper population where there had not been one. Increasing the size of the shopper population should have a similar effect, pulling down the lower end of the price distribution (because firms with few nonshoppers focus on competing for the shoppers) but leaving the upper part of the distribution largely unchanged (because firms with many nonshoppers prefer selling to them at high prices to setting prices low enough to be competitive in the shopper submarket). This leads to our fourth prediction:

Prediction 4: The 2012 online price distribution should include more listings at very low prices than the 2009 online price distribution. The upper tails of the 2009 and 2012 distributions, however, should be similar.

## 4 Data

Our dataset construction began with a sample of books found at physical used book stores in the spring and summer of 2009. One of the authors and a research assistant visited three physical used book stores in the Boston area, one store in Atlanta, and one store in Lebanon, Indiana, and recorded information on a quasi-randomly selected set of titles. ${ }^{25}$ The information recorded was title, author, condition, type of binding, and the presence of any special attribute, such as author's signature.

We then collected online prices, shipping charges, and conditions for the same set of titles from www.AbeBooks.com at three points in time: first in the fall of 2009, then in November of 2012, and again in January of 2013. ${ }^{26}$ In most of our analyses we will use a price variable defined as listed price plus shipping charges minus two dollars to reflect the money received by the seller from the sale (with $\$ 2$ being a rough estimate of the actual cost to the seller of shipping the book). The online collection was restricted to books with the same type of binding as the offline copy. For most of the titles the online data include the

[^13]complete set of listings on www.AbeBooks.com. ${ }^{27}$ But for some titles with a large number of listings we only collected a subset of the listings. ${ }^{28}$

Most of our analyses will be run on the set of 335 titles that satisfy three conditions: the copy found in a physical bookstore was not a signed copy, at least one online listing was found in 2009, and at least one online listing was found in November of 2012. We will often divide the sample into three subsamples which we refer to as "popular", "nonpopular local interest," and "standard" titles. We classify titles as popular if the number of copies found in our 2009 online search is at least fifty. Examples include Chernow's Alexander Hamilton, the detective novel Dead Lagoon, and Jeff Smith's cookbook The Frugal Gourmet. Paperback versions of the first two were still available new on Amazon in 2012 whereas the latter was out of print. We intentionally oversampled books of "local interest," which we define to include histories of a local area, novels set in the local area, and books by authors with local reputations. Most local interest books were drawn from shelves labeled as being of local interest in the bookstores, but some were swept up in our general collection and may be "displaced" local interest books that are of interest to some very distant location. For all local interest books we constructed a measure of distance between the locus of interest and the particular bookstore. For example, if a history of the state of Maine were being sold in a Cambridge, Massachusetts bookstore, the distance measure would take on the value of the number of miles between Cambridge and Maine's most populous city, Portland. Finally, we refer to books which are neither popular nor of local interest as standard titles. Many of these books never achieved much commercial success and have been out of print for some time.

### 4.1 Summary statistics on title-level data

Table 1 reports summary statistics describing offline and online prices. ${ }^{29}$ The average offline price (in 2009) of the books in our sample is $\$ 11.29$. In 2009 the average across the

[^14]same titles of the lowest online price for each title is a little lower at $\$ 9.27$. Statistics on the median and maximum online price give some sense for the magnitude of the price dispersion in the data. The average across titles of the within-title median price, $\$ 17.77$, is almost twice as high as the average of the minimum prices, and the most expensive online copy is often very expensive. Statistics on the 2012 online price distributions are similar,with perhaps a little more dispersion. To give a sense of where each offline price would rank in the online price distribution for each title, we constructed the variable PlaceInDistribution giving the fraction of 2009 online listings for each title which are at prices below the price of the copy found in a physical store. The mean for this variable, 0.26 , indicates that on average, 2009 offline copies were around the 26 th percentile of the contemporaneous online price distribution.

The table gives a few additional statistics for some subsamples. 100 of the 335 titles are "standard" titles. Like the pharmaceutal book in our opening story, many are somewhat obscure. In the current online world, savvy consumers interested in any of them will usually have a number of options. On average we found 17.4 online listings in 2009 and 22.7 online listings in 2012. But given the number of bookstores in the US, these numbers suggest that it would be quite unlikely that one would come across any one of them in any particular online or offline bookstore. Our sample contains 158 nonpopular local interest titles. They are, if anything, slightly more obscure on average with averages of 14.5 online listings in 2009 and 17.5 online listings in 2012. Note that $20 \%$ of these books were found at a bookstore that is more than 100 miles from their location of interest. One statistic on the 77 popular titles is that the mean number of online listings in 2012 was $204 .{ }^{30}$ The markets for these titles are quite different.

Within-title price dispersion in the model we've described is due to heterogeneity in nonshopper arrival rates. If some sellers have relatively high or low arrival rates for all titles, they will have consistently high or low relative prices. To explore the extent to which this is true, we normalize prices across titles setting $z_{k j}$ to be the fraction of other sellers' listings for title $j$ which are priced lower than seller $k$ 's. If seller $k$ 's normalized prices $z_{i k j}$ were independent draws from a distribution with mean $\mu_{k}$ and variance $\sigma_{k}^{2}$, we would have $\operatorname{Var}\left(z_{i k j}\right)=\operatorname{Var}\left(\mu_{k}\right)+E\left(\sigma_{k}^{2}\right)$. Estimating these quantities on the sample of standard-title listings by sellers with at least two such listings we find that $56 \%$ of the overall variance is across-seller variation and $44 \%$ is within seller. ${ }^{31}$ Hence, rationalizing the data in the

[^15]| Variable | Mean | St Dev | Min | Max |
| :---: | :---: | :---: | :---: | :---: |
| Title-Level Variables |  |  |  |  |
|  |  |  |  |  |
| Offline Price 2009 | 11.29 | 21.11 | 1.00 | 250.00 |
| Minimum Online Price 2009 | 9.27 | 22.34 | 1.89 | 351.50 |
| Median Online Price 2009 | 17.77 | 23.86 | 2.95 | 351.50 |
| Maximum Online Price 2009 | 67.16 | 83.04 | 5.00 | 495.50 |
| Place in Distibution 2009 | 0.26 | 0.28 | 0 | 1 |
| Minimum Online Price2012 | 8.63 | 21.34 | 1.01 | 302.00 |
| Median Online Price 2012 | 17.64 | 25.46 | 1.95 | 302.00 |
| Maximum Online Price 2012 | 78.77 | 94.07 | 2.05 | 498 |
| Standard Subsample: 100 Titles |  |  |  |  |
| Number Listed 2009 | 17.41 | 11.99 | 1 | 49 |
| Number Listed 2012 | 21.15 | 29.52 | 1 | 270 |
| Nonpopular Local Interest: 158 Titles |  |  |  |  |
| Number Listed 2009 | 14.53 | 11.36 | 1 | 49 |
| Number Listed 2012 | 17.49 | 34.33 | 1 | 380 |
| Over 100 Miles | 0.20 | 0.40 | 0 | 1 |
| Popular Subsample: 77 Titles |  |  |  |  |
| Number Listed 2012 | 204.35 | 269.35 | 41 | 1608 |
| 2012 Online Listing-Level Dataset 5284 Listings for 318 Titles |  |  |  |  |
| Price 2012 | 13.90 | 36.06 | 1.01 | 1256 |
| Disappear | 0.15 | 0.36 | 0 | 1 |
| Condition | 3.97 | 1.12 | 1 | 7 |
| Store Titles | 23.06 | 26.42 | 1 | 108 |

The table reports summary statistics for tilte- and listing-level variables. The Online Price variables are defined as the stated price plus an estimate of the excess of shipping charges over shipping costs. The Place in Distribution variable is the postion in the 2009 online price distribution of the observed offline price. The Disappear variable is a proxy for sales derived by looking at whether titles listed in November 2012 were no longer listed in January 2013.

Table 1: Summary statistics
model would require that sellers' nonshopper arrival rates are substantially, but far from perfectly, correlated across titles.

## 4.2 "Quantity" data

We have no sales data, but we did obtain a proxy for sales based on our gathering of data on multiple dates close together in 2012 and 2013: whether a listing in our November 2012 sample has disappeared by January of $2013 .{ }^{32}$ Of course this measure is only a proxy and probably overstates true sales because listings can be removed for reasons other than a book being sold. For instance, the seller could have exited the AbeBooks platform or just stopped listing this particular copy. In the interest of interpreting this measure conservatively, we treat our Disappear variable as missing in several circumstances where we think it is particularly likely to have reliability problems. ${ }^{33}$ The resulting dataset has a total of 5284 listings across 318 titles.

The bottom panel of Table 1 provides summary statistics on this subset of our listinglevel data. The average price of the listings in this sample is $\$ 13.90$. The mean disappearance rate is $15.2 \%$. This should be thought of as the sum of true sales over a two month period (which includes the Christmas season) for listings which are among the 50 lowest-priced listings for their title plus the rate at which listings for such titles are removed without being sold. ${ }^{34}$ Listings can be described as being in one of seven conditions, but in practice this has limited variation: $85 \%$ of the listings are within one step of "very good". ${ }^{35}$ About half of the roughly 2000 online retailers in our data have listings for just one or two of our 318 titles. They account for $18 \%$ of the listings in our dataset. At the other extreme, some sellers apparently have many, many listings: one has listings for 108 of the 318 titles in the quantity dataset and fifteen others have listings for at least 50 . Given that

[^16]we selected titles pseudorandomly, oversampled local interest titles, and have dropped the titles with the largest number of 2012 listings, these sellers must have enormous numbers of titles available.

To investigate whether the disappearance data may provide a reasonable proxy for demand, we used the data to estimate standard logit demand models. The first column of Table 2 presents estimates of a logit model in which the probability that a listing will disappear is a function of the listing's rank, price, condition, and some additional variables. ${ }^{36}$ The coefficients on a listing's price and on its rank in a price-sorted list are both highly significant. Together they indicate that disappearance displays the strong price-sensitivity that one would expect of demand in this environment. For example, a seller that raised its price from $\$ 4$ to $\$ 5$ and fell from first to third on the list would see its probability of disappearance drop by over one third. The $\log$ (Rank) variable appears more important quantitatively than that price variable, which fits with a world where low-priced firms usually sell to price-sensitive shoppers while more the sales of higher-priced firms are to less price sensitve nonshoppers. The right panel reports similar estimates from a model with title-fixed effects, dropping titles for which no or all listings sell. The estimates are fairly similar with the price coefficient becoming somewhat larger and the rank coefficient somewhat smaller.

Holding price fixed, listings that are in better condition are significantly more likely to disappear. This also fits with expectations about demand. The maginitude of the condition effect is not very large compared to the rank effects. It indicates that a "good" condition copy ranked third would have about the same expected probability of disappearance as a "very good" copy ranked fourth. The median price difference between the third- and fourth-ranked listings is less than 50 cents. The two title-level controls, the lowest price at which any copy of the title is offered and the number of listings for the title (which we have been taking as a proxy for popularity) both also have effects of the expected sign.

The final listing-level covariate, $\log ($ StoreTitles), which reflects the number of the 318 titles for which the seller is listing at least one copy, does not have the effect one would expect in our fully rational model. By itself it might be expected to be a positive predictor of demand - sellers with more listings could be websites with greater nonshopper traffic which will sell more copies in equilibrium. But in our model price is supposed to be a sufficient

[^17]statistic for a store's unobserved traffic level, in which case the variable would have no effect in a regression that includes price. Two potential reasons for a departure in this direction are that some small sellers might fail to live up to the standard of fully informed profitmaximizing behavior assumed by our model and not realize that they should be pricing relatively aggressively given their low arrival rates; or that some large sellers may set lower prices than the model implies because they have other (nonlisted) copies in inventory and hence have a lower opportunity cost of making a sale than the model assumes.

Overall, we take this look at disappearance patterns to support our supposition that disappearance can provide a useful proxy for demand.

| Variable | Dependent Variable: Disappear |  |  |  |
| :--- | ---: | ---: | ---: | :---: |
|  | Est. | St.Err | Est. | St.Err |
| $\log$ (Rank) | -0.43 | $(0.06)$ | -0.28 | $(0.09)$ |
| $\log$ (Price/MinPrice) | -0.54 | $(0.10)$ | -0.97 | $(0.14)$ |
| Condition | 0.13 | $(0.04)$ | 0.17 | $(0.04)$ |
| $\log$ (StoreTitles) | 0.31 | $(0.04)$ | 0.25 | $(0.04)$ |
| $\log$ (MinPrice) | -0.51 | $(0.19)$ |  |  |
| log(TitleListings) | 0.24 | $(0.07)$ |  |  |
| Title fixed effects | No |  | Yes |  |
| Number of obs. | 5284 |  | 4332 |  |
| Pseudo R2 | 0.141 | 0.157 |  |  |

The table reports coefficient estimates and standard errors from logit regressions with an indicator for whether a listing was removed between November 3, 2012 and January 5, 2013 as the dependent variable. The sample includes the (up to 50) lowest priced listings for 318 titles.

Table 2: Logit estimates of the listing disappearance process

## 5 Used Books: Facts and Tests of Model Predictions

The purpose of this section is two-fold: to present general descriptive evidence on prices of used books and to perform reduced form tests of some more subtle predictions of our models. The first subsection establishes the basic facts concerning price levels and price dispersion offline versus online. The next four subsections roughly correspond to the four sets of empirical predictions we enumerated earlier. The final subsection, a regression analysis of offline-online price differences, can be thought of as providing significance tests for some of the observations we make informally in the earlier subsections.

### 5.1 Basic facts

The introduction mentions a number of papers with somewhat counterintuitive findings about what happens to prices when markets move online. First, previous research has found that online markets continue to display substantial price dispersion. Second, previous research has found some evidence that price levels are lower online than offline, but perhaps not as much lower as some had expected. In this section we establish a similar dispersion fact for the online market for used books. And we establish a more concrete and extreme version of a stylized fact about price levels: online used book prices are higher on average than offline used book prices, sometimes much higher. These facts will resonate throughout the section, but we establish them first here in their most aggregated form.

The first row of Table 3 compares the mean of the offline prices with the average across titles of the mean online price for each title. ${ }^{37}$ The fact that online prices are higher again comes through clearly: the average online price is about twice as high.

| 2009 Offline Prices |  | 2009 Online Prices |  |  |
| :--- | :--- | :--- | ---: | :---: |
| $\$ 10.60$ |  | Average across titles of average price | $\$ 20.30$ |  |
|  |  | Average within-title coefficient of variation | 0.72 |  |
| Variance of prices (LHS) | $\$ 281.14$ | Average of within-title variance (RHS Term 1) | $\$ 621.84$ |  |
|  |  | Variance of mean prices across titles (RHS Term 2) | $\$ 320.20$ |  |

Note: The table presents statistics on 2009 online and offline prices. All listings priced at $\$ 500$ or more are omitted and the set of titles is limited to those that had more than one online copy in 2009.

Table 3: Comparison of Price Dispersion Offline and Online

The second row quantifies the observation that there is a great deal of price dispersion online. The coefficient of variation of the set of prices at which a title is listed online averages 0.72 , i.e. the standard deviation is on average $72 \%$ of the title's mean price.

We cannot directly compare offline and online price dispersion because our sample contains just a single offline price for each title. ${ }^{38}$ Nonetheless, a simple calculation indicates that there seems to have been substantially less within-title price dispersion offline. Suppose that our offline prices, $p_{1}, p_{2}, \ldots, p_{N}$, are independent random draws from distributions $H_{1}, H_{2}, \ldots, H_{N}$ and that the distribution, $H_{k}$, of offline prices for title $k$ has expectation

[^18]$\mu_{k}$ and variance $\sigma_{k}^{2}$. If we set $\bar{p}=\frac{1}{N} \sum_{k=1}^{N} p_{k}$, then we would have a standard variance decomposition:
$$
E\left(\frac{1}{N-1} \sum_{k=1}^{N}\left(p_{k}-\bar{p}\right)^{2}\right)=\frac{1}{N} \sum_{k=1}^{N} \sigma_{k}^{2}+\frac{1}{N-1} \sum_{k}\left(\mu_{k}-\mu\right)^{2},
$$
where $\mu=\frac{1}{N} \sum_{k=1}^{N} \mu_{k}$. The left column of the bottom row of the table indicates that the LHS of this expression is 281 in our 2009 offline sample. Hence, the first term on the RHS, $\frac{1}{N} \sum_{k} \sigma_{k}^{2}$, must be smaller than 281 for offline listings and is probably substantially smaller than this given that the online data suggest that the titles are quite different from each other. ${ }^{39}$ The right column of the third row indicates that the average within-title variance in the online data is over 600 . Hence, there appears to have been substantially less within-title price dispersion offline than online in 2009.

### 5.2 Offline and online prices in 2009: standard titles

In this section we examine offline and online prices for "standard" titles, which we define to be titles that have no particular local interest and are not offered by sufficiently many merchants to meet our threshold for being deemed "popular." We find patterns that are strikingly consistent with Prediction 1: the online price distribution has many more highpriced listings and online prices are much more dispersed.

We have 100 standard titles in our sample. Most are out of print. The mean number of 2009 online listings for these books was 17.4. Our basic fact about online prices being higher than offline prices is true to an extreme in the standard title subsample. The average offline price for the standard titles in our sample is $\$ 4.27$. The average across titles of the average online price is $315 \%$ higher at $\$ 17.74$.

Figure 2 provides a more detailed look at online vs. offline prices. The clear bars outlined in black show the distribution of prices at which we found these titles at offline bookstores. Twenty of the books sell for less than $\$ 2.50$. Another 74 are between $\$ 2.50$ and $\$ 7.50$. There is essentially no upper tail: only 6 of the 100 books are priced at $\$ 7.50$ or more with the highest being just $\$ 20$. The gray bars are a comparable histogram of online prices. ${ }^{40}$ The upper tail of the online distribution is dramatically thicker: on average $27 \%$ of the listings are priced at $\$ 20$ or higher including $6 \%$ at $\$ 50$ or more. ${ }^{41}$

[^19]
## Online vs. Offline Prices

Standard Titles


Figure 2: Offline and online prices for standard titles in 2009

The contrast between the upper tails is consistent with Prediction 1: the upper tail of online price distribution should be thicker if online consumers arrive at a higher rate and/or have valuations drawn from a higher distribution. The other part of prediction 1 - that online prices should be more dispersed - is also very clear in the comparison. A comparison of the left tails of the price distribution suggests that the competition effect is not strong enough to make the online distribution have a thicker lower tail.

High prices could, of course, be explained in myriad other ways. High prices could be a pure mistake - the only cost of setting a too high price is that you don't make sales until you realize your price is too high. Or firms could feel that they serve other purposes, e.g. they could be a form of advertising in that they get the firm's name at the bottom of the list on Amazon's buy used button. In our structural model we allow for the possibility that some firms' prices are chosen randomly rather than to maximize profits. The model regards a substantial number of prices (especially the highest ones) as having been randomly set and we think this does contribute to the upper tail. But, the figure above would look very similar if we dropped the prices that the model thinks are randomly set.

To provide a clearer picture of the lower-tail comparison, the left panel of Figure 3 presents a histogram of the PlaceInDist variable. (Recall that this variable is defined as the fraction of online prices that are below the offline price for each title.) The most striking feature is a very large mass point at 0 : for $54 \%$ of the titles, the price at which the book
histograms of the prices at which each title is offered.
${ }^{41}$ To show the full extent of the distribution we have added three extra categories $-\$ 50-\$ 100, \$ 100-\$ 200$, and over $\$ 200$ - at the right side of the histogram. The apparent bump in the distribution is a consequence of the different scaling.
was found in a physical bookstore was lower than every single online price! This occurs despite the fact that we had found on average 15.3 online prices for these 54 titles. Beyond this, the pattern looks roughly like another quarter of offline books are offered at a price around the 20th percentile of the online price distribution and the remaining $20 \%$ spread fairly evenly over the upper 70 percentiles of the online distribution. Overall, the patterns suggest that the match quality effect is much more important than the competition effect for these titles.


Figure 3: Offline prices relative to online prices for the same title

### 5.3 Offline and online prices for local interest titles in 2009

In this section we examine price distributions for local interest books. We note that the offline prices for these titles look very different from those of other types of books and are very much in line with our Prediction 2.

Recall that Prediction 2 was that offline prices for local interest books should be relatively high and that differences between the offline and online price distributions should not be as pronounced. We argued that the highest-value match for a title like The Mount Vernon Street Warrens: A Boston Story, 1860-1910 might well be a tourist who has just walked into a Boston used bookstore looking for something to read that evening. Consistent with this presumption, we will show here that offline prices for local interest titles look more like the online prices we saw in the previous section. Accordingly, offline stores may already have been achieving levels of match quality comparable to what the internet makes possible for standard books, and the incremental gains from also listing books on the internet may not be so large.

Our sample contains 158 titles which we classified as being of "local interest" and which did not meet our threshold for being labeled as "popular." The mean offline price for these titles is $\$ 18.86$. Average online prices are again higher, but the proportional increase in prices is much smaller: the mean across titles of the mean online price is $\$ 27.82$. A nearly $50 \%$ increase is substantial, but much less than a $315 \%$ increase. ${ }^{42}$ Figure 4 provides striking visual evidence of the predicted patterns. The distribution of offline prices, again the clear bars outlined in black, looks very different from the the corresponding histogram for standard titles in Figure 2. Instead, the distribution shares several features with the distribution of online prices for standard titles: the largest number of prices fall in the $\$ 7.50-\$ 9.99 \mathrm{bin}$; and there is a substantial upper tail of prices including 26 books with prices from $\$ 20$ to $\$ 49.99$, and nine books with prices above $\$ 50$. Comparing the outlined and gray bars in this figure, we see that the distribution of online prices does again have a thicker upper tail, but, consistent with Prediction 2, the online-offline difference is not nearly as large. The online distribution also has a slightly higher percentage of listings at prices below $\$ 5$, but there is nothing to suggest that the competition effect is very strong.

Online vs. Offline Prices
Local Interest Nonpopular Titles


Figure 4: Offline and online prices for nonpopular local interest titles in 2009
The middle panel of Figure 3 includes a histogram showing where in the online price distribution for each title the offline copy falls. Here we see that about $30 \%$ of the offline copies are cheaper than any online copy. For the other $70 \%$ of titles, the offline prices look a lot like random draws from the online distribution, although the highest prices are a bit underrepresented.

[^20]
### 5.4 Offline and online prices for popular titles in 2009

We now turn to the final subsample, popular books. Again, we will show that onlineoffline differences and comparisons to the earlier data on standard titles generally appear consistent with a match-quality model, Prediction 3, in particular.

Recall that we labeled 77 books as "popular" on the basis of there being at least 50 copies offered through AbeBooks. Our prior was that two differences between these books and standard titles would be most salient. First, the greater number of shoppers (and sellers) might make the competition effect more important. Second, the distribution of consumer valuations might have less of an upper tail because consumers sometimes have the option of simply buying a new copy of the book in paperback (and may, to the extent that these titles are more substitutable across title, be quite willing to switch from one detective novel to another). Prediction 3 was that as a result the growth of the upper tail in an offline-online comparison, which was so dramatic for standard titles, should be less pronounced here.

The outlined bars in Figure 5 show that popular book prices are fairly similar to standard book prices at offline bookstores: the mean price is $\$ 4.89$ (whereas the mean price for standard titles was $\$ 4.27$ ). Fourteen percent of these books are selling for below $\$ 2.50$ with the vast majority ( $70 \%$ ) being between $\$ 2.50-\$ 7.49$. None is priced above $\$ 18$. Comparing the offline prices with the online prices for popular titles, the gray histogram of Figure 5, we once again note that our most basic prediction about how offline and online prices should compare (Prediction 1) is again validated: online prices for popular books are more dispersed and have a thicker upper tail than offline prices.


Figure 5: Offline and online prices for popular titles in 2009

Comparing this figure to the corresponding figure for standard titles (Figure 2) provides support for Prediction 3. The upper tail of the online distribution is less thick than that for standard titles: on average $18 \%$ of listings are priced above $\$ 20$ whereas the comparable figure for standard titles was $27 \%$. And the online-offline difference is less dramatic. ${ }^{43}$

One other difference between popular and standard titles is that the online distribution for popular books has a larger concentration of low prices: about one-third of the listings are priced below $\$ 5$. The more pronounced lower tail is consistent with the hypothesis that the competition effect may be more powerful for these titles.

The right panel of Figure 3 shows that for about $20 \%$ of titles, the offline price we found was below all online prices. This number is smaller for popular books then for the other two types, but it is still a strikingly large number, given that each title had at least 50 online listings. Meanwhile the remaining prices look like they are mostly drawn from the bottom two-thirds of the online price distribution for the corresponding title. A comparison of the left and right panels provides another illustration of the data's consistency with Prediction 3: the online-offline price gap is narrower here than it was for standard titles.

### 5.5 Online prices: 2009 and 2012

In this section we compare online prices from 2009 and 2012 and note changes in the price distributions in line with Prediction 4.

Recall that Prediction 4 was that the 2012 online price distributions may have more low-priced listings than 2009 distributions, but a similar upper tail. The reason for the prediction is that AbeBooks' integration into Amazon, which may have substantially increased the number of shoppers who viewed AbeBooks' listings, occurred between 2009 and 2012. In our theory section, specifically the right panel of Figure 1, we had noted that introducing shoppers pulls down prices at the lower end of the distribution and may lead several firms to price below the former lower bound of the price distribution. But in the upper part of the distribution it should have almost no impact (as firms setting high prices mostly ignore the shopper segment).

The upper left panel of Figure 6 illustrates how prices of standard titles changed between 2009 and 2012. The gray histogram is the histogram of 2009 prices we saw previously in Figure 2. The outlined bars superimposed on top of this distribution are a corresponding histogram of prices from November 2012. At the low end of the distribution we see a striking change in the distribution of the predicted type: there is a dramatic increase in the

[^21]proportion of listings below $\$ 2.50$. Meanwhile (and perhaps even more striking), the upper tail of the distribution appears to have changed hardly at all. We find this consistency somewhat amazing given that there is a three-year gap between the collection of these two data sets. The other two histograms in the figure illustrate the changes in the price distributions for local interest and popular books. In each case we again see an increase in the proportion of listings priced below $\$ 2.50$. The absolute increase is a bit smaller in the local interest case, although it is large in percentage terms given that almost no local interest books were listed at such a low price in 2009. In both cases we also again see little change in the upper part of the distribution. This observation is particularly true for the popular histogram in which almost all of the growth in prices below $\$ 2.50$ seems to come out of the $\$ 2.50$-to- $\$ 5$ bin. We conclude that the pattern of the lower tail having been pulled down while the upper part of the distribution changes less is consistent across the different sets of titles. This is very much in line with what we would expect if Amazon's integration of used book listings increased the size of the shopper population.

## 6 Welfare Estimates from a Structural Model

In our model the welfare effects of online sales depend on the various primitives and the induced equilibrium effects: the change in consumer arrival rates; the change in valuation distributions; the equilibrium delay before sales occur; etc. In this section we note that features of our theoretical model make it amenable to structural estimation and develop a version that can be estimated with our limited dataset. Our estimates suggest that internet sales led to substantial increases in both profits and consumer surplus.

### 6.1 A structural framework

In this section we discuss an empirical model closely related to the theoretical model of section 2 and note that aspects of the model facilitate estimation.

Consider a model similar to that of section 2 in which $I_{k}+1$ populations of consumers shop for title $k$ at stores $i=1,2, \ldots, I_{k}$. One of these is a population of shoppers who arrive at Poisson rate $\gamma_{0 k}$. Shoppers observe all prices and purchase from store $i$ at the instant at which they arrive with probability $D_{k}^{o}\left(p_{i k}, p_{-i k} ; X_{i k}, X_{-i k}, \Lambda, \xi_{i k}\right)$, where $X_{i k}$ is a vector of store-title characteristics, $\Lambda$ is a vector of parameters to be estimated, and $\xi_{i k}$ is a vector of unobserved characteristics that may vary at the title or title-store level. Assume that the arrival rate $\gamma_{0 k}$ and the unobserved $\xi_{i k}$ are draws from distributions that may depend on the parameter vector $\Lambda$.


Figure 6: Comparison of 2009 and 2012 online prices

The other $I_{k}$ populations are nonshoppers who do not compare prices across sellers: nonshoppers from population $i$ arrive at store $i$ at Poisson rate $\gamma_{i k}$. Suppose that they purchase upon arrival with probability $D_{k}^{m}\left(p_{i k} ; X_{i k}, \Lambda, \xi_{i k}\right)$. The $\gamma_{i k}$ and $\xi_{i k}$ are unobserved random variables with a distribution that may depend on $\Lambda$.

Assume that stores choose the prices that would maximize expected profits in a stationary dynamic model like that of section 2 , i.e. assume that $p_{i k}$ is chosen to maximize

$$
\pi_{i}\left(p_{i k}, p_{-i k}\right) \equiv \frac{p_{i k}\left(\gamma_{i k} D_{k}^{m}\left(p_{i k}\right)+\gamma_{0 k} D_{k}^{o}\left(p_{i k}, p_{-i k}\right)\right)}{r+\gamma_{i k} D_{k}^{m}\left(p_{i k}\right)+\gamma_{0 k} D_{k}^{o}\left(p_{i k}, p_{-i k}\right)},
$$

where we have omitted the characteristics and parameters from the arguments for readability.

Suppose that we are given data on a set of titles $k=1,2, \ldots, \ldots, K$. These data will take two distinct forms. For some titles we observe just the vector of prices ( $p_{1 k}, p_{2 k}, \ldots, p_{I_{k} k}$ ). For other titles we observe both prices and an indicator for whether the title sells in store $i$ in a given time period: $\left(p_{1 k}, \ldots, p_{I_{k} k}, q_{1 k}, \ldots, q_{I_{k} k}\right)$. We wish to estimate the parameter vector $\Lambda$.

One feature of this model that facilitates estimation is that the first order condition for store $i$ 's title $k$ price to be optimal,

$$
\begin{aligned}
0= & r p_{i k} \gamma_{i k} D^{m \prime}\left(p_{i k}\right)+r \gamma_{i k} D^{m}\left(p_{i k}\right)+\gamma_{i k}^{2} D^{m}\left(p_{i k}\right)^{2} \\
& +r p_{i k} \gamma_{0 k} \frac{\partial D^{o}}{\partial p_{i}}\left(p_{i k}, p_{-i k}\right)+r \gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)+\gamma_{0 k}^{2} D^{o}\left(p_{i k}, p_{-i k}\right)^{2} \\
& +2 \gamma_{0 k} \gamma_{i k} D^{m}\left(p_{i k}\right) D^{o}\left(p_{i k}, p_{-i k}\right),
\end{aligned}
$$

is a quadratic function of $\gamma_{i k}$ once one fixes $\gamma_{0 k}$, the parameters affecting $D^{m}\left(p_{i k}\right)$ and $D^{o}\left(p_{i k}, p_{-i k}\right)$, and values for the random coefficients. Specifically, this FOC is of the form $a \gamma_{i k}^{2}+b \gamma_{i k}+c=0$ for

$$
\begin{aligned}
a\left(p_{k}, X_{i k} ; \Lambda, \xi_{i k}\right) & =D^{m}\left(p_{i k}\right)^{2} \\
b\left(p_{k}, X_{i k} ; \Lambda, \xi_{i k}\right) & =r p_{i k} D^{m \prime}\left(p_{i k}\right)+r D^{m}\left(p_{i k}\right)+2 \gamma_{0 k} D^{m}\left(p_{i k}\right) D^{o}\left(p_{i k}, p_{-i k}\right) \\
c\left(p_{k}, X_{i k} ; \Lambda, \xi_{i k}\right) & =r p_{i k} \gamma_{0 k} \frac{\partial D^{o}}{\partial p_{i}}\left(p_{i k}, p_{-i k}\right)+r \gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)+\gamma_{0 k}^{2} D^{o}\left(p_{i k}, p_{-i k}\right)^{2}
\end{aligned}
$$

Under some conditions ( $b>0, c<0$ ), only the larger root of this quadratic will be positive. When this occurs, we can calculate the conditional likelihood of each price observation $p_{i k}$ (conditional on the parameters, $X_{i k}$, and random coefficients) by backing out the unique $\gamma_{i k}$ which makes $p_{i k}$ optimal and then computing the likelihood via

$$
L\left(p_{i k} \mid \gamma_{0 k}, X_{i k}, \Lambda, \xi_{i k}\right)=L\left(\gamma_{i k} \mid \gamma_{0 k}, X_{i k}, \Lambda, \xi_{i k}\right) \frac{1}{\frac{\partial g}{\partial \gamma}\left(\gamma_{i k}\right)},
$$

where $g$ is the best-response pricing function with $g\left(\gamma_{i k}\right)=p_{i k}$. By implicitly differentiating the FOC we find that

$$
\frac{\partial g}{\partial \gamma_{i k}}\left(\gamma_{i k}\right)=-\frac{2 \gamma_{i k} a\left(p_{i k}\right)+b\left(p_{i k}\right)}{\frac{\partial a}{\partial p_{i k}} \gamma_{i k}^{2}+\frac{\partial b}{\partial p_{i k}} \gamma_{i k}+\frac{\partial c}{\partial p_{i k}}} .
$$

Another aspect of our model that facilitates estimation is that the one-to-one correspondence between the observed $p_{i k}$ and unobserved $\gamma_{i k}$ also makes it easy to account for endogeneity when using the demand data. ${ }^{44}$ Given the observed $p_{i k}$ and an inferred $\gamma_{i k}$, the arrival rate of consumers who would buy book $k$ from store $i$ is

$$
d_{i k} \equiv \gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)+\gamma_{i k} D^{m}\left(p_{i k}\right)
$$

Hence the probability that the book will be sold in a $\Delta t$ time interval is

$$
E\left(q_{i k} \mid p_{i k}, p_{-i k}, \gamma_{0 k}, \Lambda, \xi_{i k}\right)=1-e^{d_{i k} \Delta t} .
$$

The joint likelihood of observed pairs $\left(p_{i k}, q_{i k}\right)$ is simply the product of this expression and our earlier expression for the likelihood of $p_{i k}$.

Together these two observations suggest a simple procedure for simulated maximum likelihood estimation. Given any potential parameter vector $\Lambda$, we take random draws for the unobservables $\gamma_{0 k}$ and $\xi_{i k}$. Conditional on each random draw, we compute the joint likelihood of each observed price vector $\left(p_{1 k}, \ldots, p_{I_{k} k}\right)$ and of each observed price/quantity vector ( $p_{1 k}, \ldots, p_{I_{k} k}, q_{1 k}, \ldots, q_{I_{k} k}$ ) using the above formulae. Summing across the draws of the random coefficients gives the unconditional likelihood. Parameter estimates are obtained by maximizing this likelihood over the parameter space. ${ }^{45}$

### 6.2 Empirical specification

Given the limitations of our dataset, we implement a parsimonious version of the model with a limited number of parameters and random unobservables. The model can match the main features of the dataset and includes coefficients that give it some flexibility in estimating most (but not all) of the underlying effects that matter most for welfare.

The rate $\gamma_{i k t}$ at which nonshoppers interested in title $k$ arrive at store $i$ in year $t$ is allowed to vary systematically with the title's popularity, $P o p_{k t}$, with the year, with

[^22]whether store $i$ is online or offline, and with whether the title is of local interest (for offline stores only). ${ }^{46}$ We assume that it also varies idiosyncratically across store-titles - a store's price is an increasing function of the rate at which it is visited by nonshoppers, and it is through the random variation in $\gamma_{i k}$ that the model can account for each observed price as a best response. Formally, we assume that the arrival rate is
$$
\gamma_{i k t}=\bar{\gamma}_{g(i k t)}^{n s} \frac{P o p_{k t}^{\gamma_{\text {Pop }}^{n s}}}{\sum_{\ell} P o p_{\ell t}^{\gamma_{P o p}^{n s}}} \tilde{z}_{i k t},
$$
where the first term in this expression is a set of estimated fixed effects giving the mean nonshopper arrival rate for each group $g(i k t)$ of store titles, the second term allows for the natural possibility that the arrival rate for a title at a store may covary with the popularity of the title, and the $\tilde{z}_{i k t}$ are exponential random variables with mean 1 assumed to be drawn i.i.d. across store-titles. Note that the $\tilde{z}_{i k t}$ create the heterogeneity in store-specific arrival rates of nonshoppers, i.e. it can capture that some stores' listings of a particular title are found by more nonshoppers than are other stores' listings. The fixed effects allow the mean rate to vary depending on whether ikt belongs to one of four groups: 2009 offline standard, 2009 offline local interest, 2009 online, and 2012 online. The popularity term is intended to give the model flexibility to reflect that there may be more people searching online for more popular titles, or conversely that the number of nonshoppers who end up at any one online store may also be lower when there are more stores offering the title, e.g. because consumers searching for the title via Google get divided across stores. We include the popularity term only for online stores.

We assume that each nonshopper's demand curves has the constant elasticity form. Specifically, we assume that

$$
D_{k t}^{m}\left(p_{i k t}\right)=\delta_{k} p_{i k t}^{-\eta},
$$

where $\eta$ is the price elasticity of demand which will be estimated and $\delta_{k}$ is an unobserved demand shifter which will allow the model to account for heterogeneity across titles in average price levels and in the fraction of listings which are sold. We assume the $\delta_{k}$ are independent draws from a lognormal distribution with mean 1 and a variance $\sigma_{\delta}$ which is to be estimated. In utility terms, our demand specification is equivalent to assuming that a nonshopper $j$ considering buying book $k$ from store $i$ gets utility

$$
u_{i k j}= \begin{cases}v_{j k}-p_{i k} & \text { if he buys } \\ 0 & \text { if he does not }\end{cases}
$$

[^23]where the $v_{j k}$ are heterogeneous across consumers and for title $k$ are independent draws from the density $f_{k}(v)=\delta_{k} \eta v^{-\eta-1}$ on $\left[\delta_{k}^{1 / \eta}, \infty\right]$. ${ }^{47}$

We similarly assume that the rate $\gamma_{0 k t}$ with which shoppers interested in title $k$ arrive in year $t$ and see all available online prices is the product of a year-specific fixed effect, a popularity effect, and a title-level unobservable $\tilde{w}_{k t}$ :

$$
\gamma_{0 k t}=\bar{\gamma}_{t}^{s} \frac{P o p_{k t}^{\gamma_{P o p}^{s}}}{\sum_{\ell} P o p_{\ell t}^{\gamma_{\text {Pop }}^{s}}} \tilde{w}_{k t} .
$$

Here, we estimate just two fixed effects, one for 2009 and one for 2012, and the coefficient related to the effect of a title's popularity on the searcher rate, $\gamma_{\text {Pop }}^{s}$, is unambiguously expected to be positive because $\gamma_{0 k t}$ is the total arrival rate of shoppers, not a per-listing arrival rate. We assume that the $\tilde{w}_{k t}$ are gamma-distributed random variables with mean 1 and shape parameter $\gamma_{\text {shape }}^{s} .{ }^{48}$

We assume that shoppers have pure logit demands that do not vary over time:

$$
D_{k t}^{o}\left(p_{i k t} ; p_{-i k t}\right)=\frac{e^{-\alpha \delta_{k}^{c} p_{i k t}}}{e^{-\alpha \delta_{k}^{c} p_{0 k t}}+\sum_{\ell} e^{-\alpha \delta_{k}^{c} p_{\ell k t}}}
$$

Here, $\alpha$ is a parameter to be estimated that will reflect consumer price senstivity when choosing among listings for a title, $c$ is a coefficient to be estimated which allows the cross-listing price sensitivity to be higher or lower for titles that have higher nonshopper demand. We parsimoniously introduce an outside option that is equally relevant across titles by assuming that its "price," $p_{0 k t}$, is $\Delta p^{\text {out }}$ higher than the lowest price at which title $k$ is available online in year $t$ and estimating a single parameter $\Delta p^{o u t}$. Note that in this part of the specification we are not flexibly estimating an effect that is important to welfare: the degree to which shoppers are willing to substitute between inside and outside goods. We would like to have estimated a nested logit or some other such model, but found that we did not have the power to estimate the relevant parameter with any precision. Given this, we have chosen to just estimate the simple logit model, and then to make an ad hoc adjustment when we compute welfare. ${ }^{49}$ Another limitation, driven by the fact that we

[^24]only have demand data for 2012 and not for 2009, is that we are assuming that the shopper price sensitivity is the same in both years. ${ }^{50}$

The model as described above is (as are many structural models) somewhat heroic in its reliance on firm optimization. In our application, there are two types of behaviors that a model with fully optimizing firms could rationalize, but only with parameters that seem unreasonable. First, there are quite a number of listings at prices that are sufficiently high as to be rationalizable only by the firms' having an unreasonably high customer arrival rate. Second, we see some firms setting a price well below the second-lowest price at which the same title is offered, which seems like a mistake given reasonable parameter values. It also seems to us that the standard approach of assuming that the thousands of bookstores in our data have set profit-maximizing prices for each of the thousands of titles in their inventory strains credulity. ${ }^{51}$ Accordingly, we have chosen instead to be more flexible than is standard and allow for some degree of firm irrationality by assuming that each firm chooses the optimal price with probability $1-R^{p}$ and with the complementary probability $R^{p}$ instead chooses its price as an i.i.d. random draw from a Gamma distribution with mean $\mu^{R}$ and shape parameter $s^{R} . R^{p}, \mu^{R}$, and $s^{R}$ are additional parameters to be estimated.

We also remarked earlier that some books that disappear in between our 2012 and 2013 data collections disappear because they were sold, but others will disappear for other reasons, e.g. they were listed by small firms that withdrew from the AbeBooks platform or had their listing taken down for other reasons. To account for this, we assume that there is a constant background disappearance rate $R^{q}$ so that the total probability that a listing will disappear in between the two periods is $R^{q}+\left(1-R^{q}\right) q_{i k t}$, where $q_{i k t}$ is the disappearance probability calculated from the arrival/demand model. The background disappearance rate $R^{q}$ is another parameter to be estimated.

This specification yields a model with eighteen parameters to be estimated: $\left(\bar{\gamma}_{09, o f, s t d}^{n s}, \bar{\gamma}_{09, o f, l o c a l}^{n s}, \bar{\gamma}_{09, o n}^{n s}, \bar{\gamma}_{12, o n}^{n s}, \gamma_{\text {Pop }}^{n s}, \eta, \sigma_{\delta}, \bar{\gamma}_{09}^{s}, \bar{\gamma}_{12}^{s}, \gamma_{\text {Pop }}^{s}, \gamma_{\text {shape }}^{s}, \alpha, c, \Delta p^{o u t}, R^{p}, \mu^{R}, s^{R}, R^{q}\right)$.

[^25]
### 6.3 Estimates of arrival rates and demand

We estimate the model described above on a dataset containing 236 books which include almost all titles in our "standard" and "nonpopular local interest" subsamples. ${ }^{52}$ We do not include the "popular" titles because we worry that our quantity data is not sufficiently reliable for many of them and that our model assumptions are not as appropriate. ${ }^{53}$ The estimation roughly follows the simulated maximum likelihood procedure described above with the integration over the unobservables dealt with via importance sampling as in Ackerberg (2009). Standard errors were obtained via a bootstrap approach. Appendix B provides more details.

While the structural model is stylized, some of the estimated coefficients will provide insights on the nature of demand in the market. Table 4 presents the complete set of coefficient estimates, with coefficients related to the nonshopper arrival processes in the top panel, followed by coefficients related to the shopper arrival process, followed by those related to the departures we have allowed from full rationality.

Our most basic observation about the arrival rates at offline bookstores is that they are quite low. The estimated arrival rate for a standard title at an offline bookstore is 0.82 customers per year. Given the estimated demand function $D(p)=p^{-1.87}$, each potential customer who "arrives" would only be willing to buy the book even at a price of $\$ 5$ with probability $5^{-1.87} \approx 0.05$, so the arrival rate of customers willing to pay $\$ 5$ or more is just $0.82 \times 0.05 \approx 0.04$. This calculation suggests that copies of standard titles will typically sit on shelves of offline bookstores for quite a number of years before being purchased. The estimated parameters imply that the probability of selling a standard title within a year at $\$ 10$ is around 1 percent. This is consistent with the model needing to rationalize that almost all standard titles at offline bookstores are priced below $\$ 10$. These estimates are in line with our casual empiricism: we think that books, especially unusual or niche titles, do sometimes languish on the shelves of used book stores for years. Arrival rates for local interest titles are estimated to be $91 \%$ higher than those for standard titles. The direction of the difference matches our intuition, but we would have expected the magnitude of the

[^26]difference to be even larger.
Estimated nonshopper arrival rates at online bookstores are substantially higher. In 2009 the estimated arrival rate at online stores is estimated to be about twenty times the contemporaneous arrival rate at offline stores for standard titles. Nonshopper arrival rates are then estimated to have declined substantially between 2009 and 2012. Increased use of online comparison tools following Amazon's incorporation of AbeBooks could be one factor that reduced nonshopper arrival rates. Another factor that might contribute to a decline in per-seller nonshopper arrival rates is that the nonshoppers who are in the market are being divided among a larger number of sellers: the number of listings in the 2012 dataset is $13 \%$ larger.

Shopper arrival rates are substantial and appear to have increased substantially between 2009 and 2012. The estimates are that the shopper arrival rate was 4.4 per year in 2009 and 12.6 per year in 2012. The estimated shopper demand function is such that most shoppers who "arrive" will purchase a book from some seller. Hence, the parameter estimates can be thought of as saying that the shopper population contributes substantially to aggregate sales totals. The estimated price coefficient for the shoppers suggests that consumer choice at this price comparison website is fairly price sensitive.

Note that one way in which the model is rationalizing part of the upper tail of prices in the online data is by assuming that firms are choosing prices randomly with probability 0.28 , and that randomly-chosen prices chosen are drawn from a fairly diffuse distribution with a mean of 9.46 and a standard deviation of $7.28(\approx 8.46 / \sqrt{1.69}) .{ }^{54}$ As a result, the model is more conservative in its estimates of online welfare than it would have been if we forced it to maintain the assumption that all sellers were pricing rationally as in the theoretical model, which would have implied that high-priced firms must have very high arrival rates. Intuitively, a feature of the data that helps drive the nonrational pricing estimates is the contrast between estimated disappearance rates for high-priced listings and the disappearance rates that would be expected under the arrival rates that are needed to rationalize the prices.

### 6.4 Estimating welfare

In this section we discuss how we estimate welfare given the structural model estimates.
Given an estimated parameter vector $\hat{\Lambda}$, the average per-listing welfare generated by the listings for title $k$ in year $t$ can be calculated by integrating over the posterior distribution

[^27]| Parameter | Est. | SE |
| :---: | :---: | :---: |
| Nonshopper arrival and demand |  |  |
| Mean arrival 2009 offline standard title ( $\bar{\gamma}_{09, o f, s t d}^{n s}$ ) | 0.82 | (0.09) |
| Mean arrival 2009 offline local interest ( $\bar{\gamma}_{09, \text { of,local }}^{n s}$ ) | 1.57 | (0.18) |
| Mean arrival 2009 online ( $\bar{\gamma}_{09, \text { on }}^{n s}$ ) | 16.41 | (2.91) |
| Mean arrival 2012 online ( ( $\bar{\gamma}_{12, \text { on }}^{\text {ns }}$ ) | 4.76 | (1.16) |
| Popularity effect on arrival ( $\gamma_{P o p}^{n s}$ ) | -1.92 | (0.23) |
| Nonshopper price elasticity ( $\eta$ ) | 1.87 | (0.04) |
| StDev of title-level unobservable ( $\sigma_{\delta}$ ) | 1.30 | (0.07) |
| Shopper arrival and demand |  |  |
| Mean arrival 2009 online ( $\bar{\gamma}_{09}^{s}$ ) | 4.41 | (1.15) |
| Mean arrival 2012 online ( $\bar{\gamma}_{12}^{s}$ ) | 12.62 | (3.15) |
| Popularity effect on arrival ( $\gamma_{\text {Pop }}^{s}$ ) | 0.95 | (0.12) |
| Arrival distribution shape parameter ( $\gamma_{\text {shape }}^{s}$ ) | 0.25 | (0.03) |
| Shopper price coefficient ( $\alpha$ ) | 4.52 | (1.01) |
| Outside option relative price ( $\Delta p^{\text {out }}$ ) | 0.41 | (0.12) |
| Effect of unobservable on price coefficient (c) | -1.27 | (0.17) |
| Departures from fully rational model |  |  |
| Probability of randomly chosen price ( $R^{p}$ ) | 0.28 | (0.03) |
| Mean of randomly chosen price ( $\mu^{R}$ ) | 9.46 | (0.38) |
| Random price shape parameter ( $s^{R}$ ) | 1.69 | (0.06) |
| Background disappearance rate ( $R^{q}$ ) | 0.07 | (0.01) |

Table 4: Estimates of structural model parameters
of the unobservables $\xi_{k t} .{ }^{55}$

$$
E\left(W_{k t} \mid \hat{\Lambda}\right)=\frac{1}{I_{k t}} \int_{\xi}\left(E\left(C S_{k t} \mid \hat{\Lambda}, \xi\right)+\sum_{i} E\left(\pi_{i t}\left(p_{i k t}, p_{-i k t}\right) \mid \hat{\Lambda}, \xi\right)\right) f\left(\xi \mid p_{1 k t}, \ldots, q_{I_{k t} k t}\right\} d \xi
$$

where $I_{k t}$ is the number of listings for title $k, C S_{k t}$, is the total discounted consumer surplus generated by the eventual sales of all the listings and $\pi_{i t}$ is the discounted expected profit that the firm listing copy $i$ will earn.

The profit term can be computed using the same approach we use in estimating the model. Given the estimated parameters, the price $p_{i k t}$, and values for the unobservables $\gamma_{0 k t}$ and $\delta_{k t}$, firm $i$ 's profits are

$$
E\left(\pi\left(p_{i k t}, p_{-i k t}\right) \mid \hat{\Lambda}, \xi\right)=\frac{p_{i k t}\left(\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)\right)}{r+\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)}
$$

We numerically integrate this function over the unobserved $\delta_{k t}$ and $\gamma_{0 k t}$, treating the unobserved $\gamma_{i k t}$ in two ways. With some posterior probability the model estimates that firm $i$ chose its price rationally, in which case we plug in the backed out value of $\hat{\gamma}_{i k t}$ that rationalizes the observed prices. And with the complementary probability (corresponding to $p_{i k t}$ having been randomly chosen) we simply plug in the estimated mean.

Consumer surplus from sales to nonshoppers can be calculated almost identically. Writing $t_{i}$ for the random variable giving the time when listing $i$ will be sold it is

$$
\begin{aligned}
E\left(C S_{k t}^{n s}\right) & =\sum_{i} E\left(e^{-r t_{i}}\right) \operatorname{Prob}\{i \text { sells to a nonshopper }\} E\left(v-p_{i k t} \mid v>p_{i k t}\right) \\
& =\sum_{i} \frac{\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)}{r+\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)} \frac{\gamma_{i k t} D^{m}\left(p_{i k t}\right)}{\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)} \frac{p_{i k t}}{\eta-1} \\
& =\sum_{i} \frac{\gamma_{i k t} D^{m}\left(p_{i k t}\right)}{r+\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)} \frac{p_{i k t}}{\eta-1},
\end{aligned}
$$

We used a logit demand function because we could not practically estimate something more flexible and felt that this functional form was a reasonable one for estimating how many highly price-sensitive consumers are in the market and how price sensitive they are. It would not, however, be reasonable to estimate consumer surplus using the formula that comes from the standard discrete-choice justification for logit demands: the justification assumes that consumers are equally willing to substitute between purchasing and not puchasing as between purchasing from any two retailers, which is clearly unreasonable in this context. Accordingly, we instead estimate shoppers' welfare gains by assuming that the

[^28]distribution of consumer surplus among shoppers who buy a book at a price of $p$ matches the estimated distribution of consumer surplus among nonshoppers who buy at that same price. With this assumption,
\[

$$
\begin{aligned}
E\left(C S_{k t}^{s}\right) & =\sum_{i} E\left(e^{-r t_{i}}\right) \operatorname{Prob}\{i \text { sells to a shopper }\} E\left(v-p_{i k t} \mid v>p_{i k t}\right) \\
& =\sum_{i} \frac{\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)}{r+\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)} \frac{\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)}{\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)} \frac{p_{i k t}}{\eta-1} \\
& =\sum_{i} \frac{\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)}{r+\gamma_{i k t} D^{m}\left(p_{i k t}\right)+\gamma_{0 k t} D^{o}\left(p_{i k t}, p_{-i k t}\right)} \frac{p_{i k t}}{\eta-1}
\end{aligned}
$$
\]

Note that this assumption ignores the additional source of surplus in a standard discrete choice model that comes from being able to purchase from a retailer for which a consumer has a high idiosyncratic preference. We do not feel that this utility gain is at all important in our application, and given the estimated parameters it would only be on the order of a few cents if we did incorporate it.

Note that the equations above imply that our estimates will have the property that total surplus is split between merchants and consumers in the ratio of 1 to $\frac{1}{\eta-1}$. Hence, the estimate of the producer-consumer split is coming from the single estimated parameter $\eta$. Note also that our model for 2009 offline sales differs from the the simple isoelastic demand model in which we showed that expected social welfare is equal to the average price only in its allowance that some prices may be set randomly rather than in a profit-maximizing way. The models that we use for 2009 and 2012 online sales are more complicated multi-population models in which estimates of social welfare are affected by various other estimated parameters as well.

### 6.5 Welfare gains from internet sales

In this section we present profit and welfare estimates calculated using the above methodology. Among our main findings are that profits and consumer surplus resulting from online sales are quite large and represent a substantial gain to market participants relative to the offline market for used books. Welfare appears to have remained roughly constant between 2009 and 2012.

The first row of Table 5 presents estimates of the expected gross profit per listing. More precisely, it is the average across titles of the average across listings of the estimated gross profit given the listing's price and our estimated demand parameters. ${ }^{56}$ The first column

[^29]indicates that average per-listing profits are estimated to have been fairly low in the offline world, just $\$ 3.60$ per listing. This is the product of the mean price for the titles, $\$ 11.95$, and a discount factor reflecting that sales occur probabilistically in the future. The estimated discount factor of 0.30 reflects our estimates that many books would take many years to sell. ${ }^{57}$

The second column gives comparable figures for the 2009 online listings. It illustrates the dramatic increase in profits from moving online: per listing gross profits are estimated to be over twice as large at $\$ 7.98$. The higher gross profits reflect both higher average prices and a higher estimated sales rate, which reduces the extent to which the eventual sales are discounted.

The final column presents estimates for the 2012 listings. The estimates indicate that per-listing profits are still well above the 2009 offline profit level, although not as high as the 2009 online profits. This primarily reflects that average prices have dropped. The 2012 data contain more listings offered at very low prices and it is primarily these titles that get purchased by the shoppers, so more expensive books are predicted to take longer to sell in 2012 than they did in 2009.

| Average value <br> per listing | 2009 offline <br> listings | 2009 online <br> listings | 2012 online <br> listings |
| :--- | :---: | :---: | :---: |
| Gross profit | $\boldsymbol{\$ 3 . 6 0}$ | $\$ 7.98$ <br> $(0.22)$ | $\$ 7.07$ <br> $(0.37)$ |
| Price $\times$ Discounting | $\$ 11.95 \times 0.30$ | $\$ 16.42 \times 0.49$ | $\$ 14.88 \times 0.48$ |
| Consumer surplus | $\$ 4.16$ <br> $(0.30)$ | $\$ 9.21$ <br> $(0.48)$ | $\$ 8.16$ <br> $(0.53)$ |
| Nonshoppers + Shoppers | $\$ 4.16+-$ | $\$ 7.46+\$ 1.75$ | $\$ 5.79+\$ 2.37$ |
| Welfare | $\boldsymbol{\$ 7 . 7 6}$ | $\$ 17.19$ <br> $(0.68)$ | $\$ 15.23$ <br> $(0.83)$ |

Table 5: Profit and welfare estimates
In thinking about the reliability of these estimates, it should be noted that the 2012 figures are estimated from better data - it is only in 2012 that we have a proxy for the rate at which listings are sold. The 2009 vs. 2012 online comparison reflects both the observed

[^30]fact that average online prices were higher - recall that price distributions were otherwise similar but 2012 had more low-priced listings - and the structural model's inferences about demand. The 2009 offline profit estimates are also made without a sales proxy. We know prices were lower, but are also relying on the model's inference that firms set lower prices because they were facing lower demand.

The second row of the table presents estimates of consumer surplus. Consumers are estimated to receive the majority of the joint surplus. ${ }^{58}$ Intuitively, the model rationalizes the substantial price dispersion and patterns of demand with a distribution of valuations that has a thick upper tail, This implies that the average consumer who purchases a book receives a great deal of surplus. The bottom part of the panel provides a breakdown into surplus accruing to shoppers and nonshoppers. This reflects both the relative number of purchases which the model attributes to the two populations and its inference that shoppers on average receive less surplus from their purchases. The latter effect is an implication of the assumed constant elastic demand curve that would not be present with some other specifications and could be leading us to underestimate shopper surplus. ${ }^{59}$

The bottom row of the table presents estimates of total welfare. The estimates are that per-listing welfare was more than twice as high in the 2009 online market as in the 2009 offline market. Recall that our model of the 2009 offline market departs from the simplest model in which the welfare-equals-price theorem holds in its allowance for the possibility that some firms may be pricing randomly. The model estimates suggest that a substantial number of the high prices were set randomly, which results in estimated welfare being well below the average price. The models of the online markets also have a second difference they are assumed to have shopper populations which have the effect of pulling down the lower tail of the price distribution. The model estimates imply that the ratio of welfare to average price is higher for this reason. Recall also that the sample being used here involves an intentional oversampling of local interest titles - they constitute over $60 \%$ of the titles in the estimation sample - and we think that welfare gains were much smaller for these titles than for standard titles. Accordingly, we regard the results as indicating that the shift to online sales led to quite large welfare gains. ${ }^{60}$

[^31]Per-listing welfare is estimated to be $14 \%$ lower in 2012 than it was in 2009, reflecting the increased fraction of sales to shoppers and the somewhat lower average prices. Note though that this is a reduction in per-listing welfare. The total number of listings in the dataset increases from 3758 in 2009 to 4229 in 2012 which is approximately a $13 \%$ increase. ${ }^{61}$ Hence, our estimates suggest that total welfare was similar in 2009 and 2012. This suggests that Amazon's aquisition of AbeBooks and its incorporation of the AbeBooks listings under the "buy used" button did not have large welfare effects. ${ }^{62}$

### 6.6 Robustness

Recall that we allowed for the possibility that some prices were set randomly to avoid having estimates heavily influenced by the upper tail of very high prices. In this way our estimation approach was designed to be robust to assumptions about the seller-optimality of prices. We also noted earlier that our statements about the reduced-form evidence supporting the model's predictions were not sensitive to whether we included or excluded listings for which the posterior probability that a listing's price was set rationally is below one-half. A similar comment applies to our profit, consumer surplus, and welfare estimates: all of the estimates reported in Table 5 are quite similar if we drop the listings that the model classifies as likely having had their prices set randomly.

Recall also that our reduced-form investigations of demand suggested that book condition affects demand. Yet, we did not include book condition effects in our structural model. The reason for the omission is that in preliminary investigations we found the parameters hard to estimate robustly and that their inclusion makes some other estimates less reasonable. But at the point estimates we get when including them, the main welfare facts we emphasized-welfare is more than twice as high online, gains are roughly evenly split between sellers and consumers, per-listing welfare declines slightly from 2009 to 2012-carry over, with the numerical estimates of the magnitudes fairly similar. ${ }^{63}$
offline or if 2009 "offline" sellers have raised prices because they also are or have the option to selling online.
${ }^{61}$ Note also that this statistic underestimates listing growth because we have taken a sample of titles all of which had at most 49 copies in 2009 and then either (1) truncated the 2012 sample to only include the 50 lowest priced copies; or (2) dropped the title entirely if the number of listings had grown to over 300 by 2012.
${ }^{62}$ Here, it may be useful to keep in mind that in our model the lower prices induced by Amazon's actions having spurred more price competition may not increase long-run social welfare.
${ }^{63}$ Though it is still close to $50-50$, there is a shift in the estimated profit-consumer surplus split, reflecting that nonshopper demand is estimated to be somewhat more elastic.

## 7 Conclusion

A number of previous studies have noted that the internet has not transformed retail markets as some forecast: price declines have been more moderate than revolutionary, and the "law of one price" has not come to pass. We began this paper by noting that the internet market for used books shows these effects in the extreme: prices increased in a strong sense and there is tremendous price dispersion. We feel that these facts make the internet market for used books a nice environment in which to try to gain insight into the mechanisms through which the internet affects retail markets. Crucially, we emphasized that these basic facts do not necessarily indicate that the internet has failed to live up to its promise. If internet search allows consumers to find products that are much better matched to their tastes, then it leads to an increase in demand which can lead to higher prices in a variety of models (particularly for goods like out-of-print books for which supply is fairly inelastic).

The match-quality-increased-demand theory is very simple, so we devoted a substantial part of our paper to developing and empirically examining less obvious implications of the theory to help assess its relevance. We examined these implications using three sources of variation. First, we examined how price distributions - as opposed to just price levels - differ between the online and offline markets. Here, our primary observation was that the online price distribution for standard titles has a thick upper tail where the offline distribution had none. Second, we examined how price distributions differed for different types of used books. Here, we noted that there was already an upper tail of prices for local interest books in physical bookstores (which one would expect if physical bookstores were already an effective institution for matching such books to high-value owners) and that the growth of the upper tail is less dramatic for popular books (which one would expect if the valuation distribution had less of an upper tail). Our favorite characterization of the former result is that it appears as if the internet has made all books of local interest. Third, we examined how online price distributions changed between 2009 and 2012. Here, we noted that the Amazon-induced increase in viewing of aggregated listings would be expected to increase the number of sellers offering very low prices but have little impact on the upper part of the price distribution, and found that this was strikingly true in the data. Our demand analysis also revealed patterns that seem consistent with the model's assumption that demand includes a shopper segment that is very sensitive not only to price, but also to differences in the order in which firms appear on a price-ordered list.

The structure of our model - in particular the use of one-dimensional unobserved heterogeneity and the assumption that firms maximize relative to steady-state beliefs - makes it relatively easy to estimate structurally. The one-to-one mapping between unobserved consumer arrival rates and observed prices makes it easy to control for endogeneity in demand and to estimate the model via simulated maximum likelihood. We have also specified the model to allow for the possibility that some sellers are not setting prices optimally and to estimate the proportion of sellers of this type, a robustness feature that we hope others will consider adopting as well.

Our implementation of the model suggests that there were substantial increases in both profits and consumer surplus from the move to online sales of used books. We estimate that per-listing welfare was more than twice as high online as offline in 2009, and feel that this is a very conservative estimate because local interest books are overrepresented in our sample and we would argue (and our reduced-form results suggest) that local interest books have much lower welfare gains from being sold online. Amazon's subsequent incorporation of used-book listings may have slightly reduced the per-listing profits of used book dealers, but the precision of our estimates is such that it is difficult to make precise comparisons, and an overall assessment would also need to consider Amazon's effect on the number of listings which are now available.

Our analysis has a number of limitations that could provide opportunities for future research. On the theory side it would be interesting to analyze a similar dynamic pricing problem without the steady-state beliefs we have imposed in the model: there could be interesting swings in pricing as duopolists hold off on selling in hopes of becoming a monopolist and then lower prices substantially when entry occurs and the potential for monopoly profits becomes less relevant. On the empirical side we think that the combination of assumptions we have used could make other analyses tractable as well, but think that it would also be worth exploring generalizing our model in other ways and allowing for multidimensional heterogeneity among firms. With regard to used books, we think that among the most important elements we have not incorporated is a relation between market prices and the flow of used books into used book dealers. As is, the model is most relevant to markets in which the supply response to a price increase is limited. This could include markets for collectibles and services like home repair contracting in which small businesses play an important role, the latter because a proprietor's time constraint can limit the number of jobs that a small firm can accept. Building out the model to incorporate a supply response, however, would be useful both in the used book context and in improving our
understanding of how different markets have been affected by the internet.
We hope that this work may also spur further attention to match-quality gains in other markets. In many other retail and personal services markets, there is a great deal of heterogeneity in consumer valuations, and an important welfare consideration is the extent to which each good or service ends up being purchased by the correct consumer. The recent literature on market design has explored this issue in depth in a number of applications in which it had not historically been a prominent concern - medical residents matching, school choice, kidney allocation, etc. - and it may be that greater insights can be obtained in many other industrial organization and labor applications as well.

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## Appendix A

Proof of Proposition 1
As noted above, the monopoly price can be defined by

$$
p^{m}=\underset{p}{\operatorname{argmax}}\left(p-\pi^{*}(\gamma / r)\right) D(p) .
$$

The function $\pi^{*}(\gamma / r)$ is increasing because $\pi(p, \gamma / r)$ is increasing in $\gamma / r$ for all $p$. Hence, the function $\left(p-\pi^{*}(\gamma / r)\right) D(p)$ has increasing differences in $\gamma / r$ and $p$ and the largest maximizer is increasing in $\gamma / r$. QED

## Proof of Proposition 2

Let $k=\frac{1-F\left(p^{m}(\gamma / r, F)\right)}{1-G\left(p^{m}(\gamma / r, F)\right)}$ be the ratio of demands under the two distributions when the firm charges $p^{m}(\gamma / r, F)$. Note that this definition implies that $\pi\left(p^{m}(\gamma / r, F) ; k \gamma / r, G\right)=$ $\pi\left(p^{m}(\gamma / r, F) ; \gamma / r, F\right)$. The desired result follows from a simple two-step argument:

$$
p^{m}(\gamma / r, G) \geq p^{m}(k \gamma / r, G) \geq p^{m}(\gamma / r, F)
$$

The first inequality follows from Proposition 1 because $k \leq 1$. (This follows because $k \leq$ $\frac{1-F(0)}{1-G(0)}=1$.) To show the second, we show that any $p<p^{m}(\gamma / r, F)$ cannot be the maximizer of $\pi(p ; k \gamma / r, G)$. To see this, note that for any such $p$ if we define $k^{\prime} \equiv \frac{1-F(p)}{1-G(p)}$, then we have $k^{\prime}>k$ and hence $\pi(p ; k \gamma / r, G) \leq \pi\left(p ; k^{\prime} \gamma / r, G\right)=\pi(p ; \gamma / r, F) \leq \pi\left(p^{m}(\gamma / r, F) ; \gamma / r, F\right)=$ $\pi\left(p^{m}(\gamma / r, F) ; k \gamma / r, G\right)$. QED

## Proof of Proposition 3

With constant elasticity demand expected consumer surplus of the consumer who purchases the good is directly proportional to the monopolist's profits, $E(v-p \mid v>p)=\frac{p}{\eta-1}$. Result (i) follows immediately: the maximizer of the sum of profits and consumer surplus is the same as the maximizer of profits.

Welfare is given by

$$
E(W)=\int_{0}^{\infty}\left(p^{m}+\frac{p^{m}}{\eta-1}\right) e^{-r t} \gamma D\left(p^{m}\right) e^{-\gamma D\left(p^{m}\right) t} d t=\frac{\gamma D\left(p^{m}\right)}{r+\gamma D\left(p^{m}\right)} p^{m}\left(1+\frac{1}{\eta-1}\right) .
$$

The FOC for profit maximization, $r p^{m} D^{\prime}\left(p^{m}\right)+r D\left(p^{m}\right)+\gamma D\left(p^{m}\right)^{2}=0$, can be manipulated to show that $r+\gamma D\left(p^{m}\right)=r \eta$ and $\gamma D\left(p^{m}\right)=r \eta-r$. Result (ii) then follows from simplifying the formula for welfare given above. QED

Proof of Proposition 4
Let $\bar{V}\left(p_{-i}\right) \equiv \max _{p} \pi\left(p_{i}, p_{-i}\right)$ be firm $i$ 's profit when it plays a best response to $p_{-i}$. The best response correspondences satisfy

$$
B R_{i}\left(p_{-i}\right)=\underset{p_{i}}{\operatorname{argmax}}\left(p_{i}-\bar{V}\left(p_{-i}\right)\right) D\left(p_{i}, p_{-i}\right) .
$$

This will be montone increasing if the function on the RHS has increasing differences in $p_{i}$ and $p_{-i}$. Writing $\tilde{\pi}\left(p_{i}, p_{-i}\right)$ for the function and differentiating twice we see

$$
\frac{\partial^{2}}{\partial p_{i} \partial p_{-i}} \tilde{\pi}\left(p_{i}, p_{-i}\right)=\left.\frac{\partial^{2}}{\partial p_{i} \partial p_{-i}}\left(\left(p_{i}-c\right) D\left(p_{i}, p_{-i}\right)\right)\right|_{c=\bar{V}\left(p_{-i}\right)}-\frac{\partial \bar{V}}{\partial p_{-i}} \frac{\partial D}{\partial p_{i}} .
$$

The first term on the right is nonnegative by the assumption about the static profit function because we only need to consider prices above $\bar{V}\left(p_{-i}\right)$ (because demand is a probability and hence less than one). The second is positive because firm $i$ 's demand is decreasing in $p_{i}$ and the value function are increasing in $p_{-i}$. As in Milgrom and Roberts (1990), this also suffices to guarantee equilibrium existence. QED

## Appendix B

To estimate the model by maximum likelihood we choose the parameter vector $\Delta$ to maximize the likelihood of observing $p_{1}, \ldots, p_{N}$ given $\Delta$, i.e. $\sum_{i} \log \left(L\left(p_{i} \mid \Delta\right)\right)$. To avoid computational difficulties that arise in finding exact solutions to first order conditions and evaluating the change of variables derivative $\frac{1}{\frac{\partial g}{\partial \gamma}\left(\gamma_{i k}\right)}$ that appears in the likelihood formula, we treat each observed price as if we are observing that the price lies in an interval with width of 5 cents centered at the observed price. The likelihood then contains two parts. The first part is the likelihood assuming the firm optimally sets the price in [ $p-0.025, p+0.025]$. Note that holding fixed the parameters $\Delta$ we can regard optimal price $p_{i}=g\left(\gamma_{i} ; p_{-i}, \Delta\right)$ as a function of $\gamma$, so we calculate the value of $\bar{\gamma}_{i k}=g^{-1}(p+0.025)$ and $\underline{\gamma}_{i k}=g^{-1}(p-0.025)$, and let the likelihood be $F_{\gamma_{i k}}\left(\bar{\gamma}_{i k}\right)-F_{\gamma_{i k}}\left(\underline{\gamma}_{i k}\right)$, according to the parameterized CDF of $\gamma_{i k} .{ }^{64}$ The second part is the likelihood assuming the firm sets price randomly in $[p-0.025, p+0.025]$, so the likelihood is $f\left(p_{i k}\right) \times 0.05$ according to the parameterized CDF $f$ of random price setting. To summarize,

$$
\left.L\left(p_{i} \mid \Delta\right)\right)=(1-q)\left(F_{\gamma_{i k}}\left(\bar{\gamma}_{i k}\right)-F_{\gamma_{i k}}\left(\underline{\gamma}_{i k}\right)\right)+R^{p} f_{p}\left(p_{i k}\right) \times 0.05
$$

Note for many of the combinations of $\Delta, \bar{\gamma}_{i k}$ or $\underline{\gamma}_{i k}$ is complex number or negative for at least one $p_{i k}$. If $\underline{\gamma}_{i k}$ is complex or negative, we take $\underline{\gamma}_{i k}=0$ instead; if $\bar{\gamma}_{i k}$ is complex or negative, the first item is regarded as zero.

To account for the random coefficients we consider a fixed grid of possible ( $\gamma_{0 k}, \delta_{k}$ ) constructed by crossing $\left\{\gamma_{0 k}^{(n)}\right\}_{n=1}^{N}$ and $\left\{\delta_{k}^{(m)}\right\}_{n=1}^{M}$. Each point is assigned an importance weight according to the parametrized distribution,

$$
\begin{aligned}
I\left(\gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right)= & \left(F_{\gamma_{0 k}}\left(\frac{\gamma_{0 k}^{(n+1)}+\gamma_{0 k}^{(n)}}{2}\right)-F_{\gamma_{0 k}}\left(\frac{\gamma_{0 k}^{(n-1)}+\gamma_{0 k}^{(n)}}{2}\right)\right) \\
& \times\left(F_{\delta_{k}}\left(\frac{\delta_{k}^{(m+1)}+\delta_{k}^{(m)}}{2}\right)-F_{\delta_{k}}\left(\frac{\delta_{k}^{(m-1)}+\delta_{k}^{(m)}}{2}\right)\right)
\end{aligned}
$$

with adjustments $F_{\gamma_{0 k}}\left(\frac{\gamma_{0 k}^{(0)}+\gamma_{0 k}^{(1)}}{2}\right)=F_{\delta_{k}}\left(\frac{\delta_{k}^{(0)}+\delta_{k}^{(1)}}{2}\right)=0$ and $F_{\gamma_{0 k}}\left(\frac{\gamma_{0 k}^{(N+1)}+\gamma_{0 k}^{(N)}}{2}\right)=F_{\delta_{k}}\left(\frac{\delta_{k}^{(M+1)}+\delta_{k}^{(M)}}{2}\right)=$ 1. Conditional on each $\left(\gamma_{0 k}, \delta_{k}\right)$ evaluate the likelihood of the full set of prices for the titles, i.e. we maximize

$$
\begin{aligned}
\sum_{k} \log \left(L\left(p_{1 k}, \ldots, p_{n_{k} k} \mid \Delta\right)\right) & =\sum_{k} \log \left(\sum_{n, m} L\left(p_{1 k}, \ldots, p_{n_{k} k} \mid \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \Delta\right) I\left(\gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right)\right) \\
& =\sum_{k} \log \left(\sum_{n, m}\left[\prod_{i}\left(L\left(p_{i k} \mid \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \Delta\right)\right] I\left(\gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right)\right)\right.
\end{aligned}
$$

[^32]For many of the $\left(\gamma_{0 k}, \delta_{k}\right)$ the likelihood will be zero for at least one $p_{i k}$. We simply set the product to zero for all such $\left(\gamma_{0 k}, \delta_{k}\right)$.

For some observations we observe an indicator $q_{i k}$ for whether the book is sold alongside the price $p_{i k}$. When this occurs we compute the joint likelihood of ( $p_{i k}, q_{i k}$ ) given the parameters and a value for the random coefficients as a sum of two terms. The first comes from the possibility that the price was set at the solution to the first-order condition for optimal pricing. Here, we set $\tilde{\gamma}_{i k}$ be the mean of the upper and lower bounds on the arrival rate justifying prices in the 5 cent interval ${ }^{65}$ and multiply the likelihood of the price observation by

$$
\left(R^{q}+\left(1-R^{q}\right)\left(1-e^{-d_{i k} \Delta t}\right)\right)^{w I\left(q_{i k}=1\right)}\left(1-R^{q}-\left(1-R^{q}\right)\left(1-e^{-d_{i k} \Delta t}\right)\right)^{w I\left(q_{i k}=0\right)},
$$

where $d_{i k}$ is the arrival rate of consumers willing to buy the book,

$$
d_{i k}=\gamma_{0} D^{o}\left(p_{i k}, p_{-i k}\right)+\tilde{\gamma}_{i k} D^{m}\left(p_{i k}\right) .
$$

The second term is a corresponding term reflecting the probability that the price was set to $p_{i k}$ randomly. We evaluate the joint probability that $\left(p_{i k}, q_{i k}\right)$ arose in this manner as the product of the term we used earlier, $R^{p} f_{p}\left(p_{i k}\right) \times 0.05$, and the probability that the good was sold assuming that its arrival rate matches the sample mean. The inclusion of the weighting parameter $w$ in the exponents effectively makes the log-likelihood we compute a weighted sum of the log likelihoods of the price and quantity data. In preliminary investigations we found that the quantity data was sometimes poorly fit without such a weight and adopted a weight of 3 .

To calculate expected profit and consumer surplus for a listing we first need a posterior weight on the $\left(\gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right)$, computed by

$$
I\left(\gamma_{0 k}^{(n)}, \delta_{k}^{(m)} \mid p_{1 k}, \ldots, p_{n k}, q_{1 k}, \ldots, q_{n k}\right)=\frac{I\left(\gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right) \prod_{i}\left(L\left(p_{i k} q_{i k} \mid \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \Delta\right)\right.}{\sum_{n, m}\left\{\left[I\left(\gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right) \prod_{i}\left(L\left(p_{i k} q_{i k} \mid \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \Delta\right)\right]\right\}\right.}
$$

Average per-listing welfare for title $k$ can then be computed as

$$
\sum_{n, m} I\left(\gamma_{0 k}^{(n)}, \delta_{k}^{(m)} \mid p_{1 k}, \ldots, p_{n k}, q_{1 k}, \ldots, q_{n k}\right) \frac{1}{N_{k}}\left(E\left(C S_{k}\right)+\sum_{i} E\left(\pi_{i k} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right)\right)
$$

where $N_{k}$ is the number of listings for title $k, C S_{k}$, is the total discounted consumer surplus generated by the eventual sales of all the listings and $\pi_{i k}$ is the discounted expected profit that the firm listing copy $i$ will earn. Both $C S_{k}$ and $\pi_{i k}$ have two parts. The first part is calculated assuming the firm chose price optimally. We first derive the posterior probability of random price setting to be

$$
\tilde{q}=\frac{R^{p}\left(F_{p}(p+0.025)-F_{p}(p-0.025)\right)}{\left.L\left(p_{i} \mid \Delta\right)\right)}
$$

[^33]The profit assuming optimal price setting can be computed using the same profit functions we use in estimating the model. Given the price $p_{i k}$ and any pair of the random coefficients, $\gamma_{0 k}^{(n)}, \delta_{k}^{(m)}$, for which the price can be rationalized given the the other estimated parameters, we back out a value for $\gamma_{i k}$ again as an average of upper and lower bounds and compute expected profits as

$$
E\left(\pi_{i k} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \text { optimal price }\right)=\frac{p_{i k}\left(\gamma_{i k} D^{m}\left(p_{i k}\right)+\gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)\right)}{r+\gamma_{i k} D^{m}\left(p_{i k}\right)+\gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)}
$$

Expected profit conditional on random price setting is computed by assuming $\gamma_{i k}$ equals its expected value given the estimated parameters ${ }^{66}$ and plugging it into

$$
E\left(\pi_{i k} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \text { random price }\right)=\frac{p_{i k}\left(E\left[\gamma_{i k}\right] D^{m}\left(p_{i k}\right)+\gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)\right)}{r+E\left[\gamma_{i k}\right] D^{m}\left(p_{i k}\right)+\gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)}
$$

So the total expected profit is

$$
\begin{aligned}
E\left(\pi_{i k} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right)= & (1-\tilde{q}) E\left(\pi_{i k} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \text { optimal price }\right) \\
& +\tilde{q} E\left(\pi_{i k} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \text { random price }\right)
\end{aligned}
$$

As noted in the text, we calculate consumer surplus of the shoppers as if they have the same distribution of valuations as do the shoppers who purchase at the observed price. With this observation, total consumer surplus is simply $\frac{1}{\eta-1}$ times the profit. Accordingly, once we have estimated profit we simply multiply the estimate by this fraction (given the estimated $\hat{\eta}$ ) to obtain an estimate of consumer surplus. To divide this into portions attributable to shoppers and nonshoppers, we compute the nonshopper portion as the weighted sum

$$
\begin{aligned}
E\left(C S_{k}^{n s} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right)= & (1-\tilde{q}) E\left(C S_{k}^{n s} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \text { optimal price }\right) \\
& +\tilde{q} E\left(C S_{k}^{n s} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \text { random price }\right) .
\end{aligned}
$$

Each term is computed analogously to how we computed profits.

$$
\begin{aligned}
& E\left(C S_{k}^{n s} \mid\left\{p_{i k}\right\}_{i}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}, \text { optimal price }\right) \\
= & \sum_{i} E\left(e^{-r t_{i}}\right) \operatorname{Prob}\{i \text { sells to a nonshopper }\} E\left(v-p_{i k} \mid v>p_{i k}\right) \\
= & \sum_{i} \frac{\gamma_{i k} D^{m}\left(p_{i k}\right)+\gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)}{r+\gamma_{i k} D^{m}\left(p_{i k}\right)+\gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)} \frac{\gamma_{i k} D^{m}\left(p_{i k}\right)}{\gamma_{i k} D^{m}\left(p_{i k}\right)+\gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)} \frac{p_{i k}}{\eta-1} \\
= & \sum_{i} \frac{p_{i k} \gamma_{i k} D^{m}\left(p_{i k}\right)}{r+\gamma_{i k} D^{m}\left(p_{i k}\right)+\gamma_{0 k} D^{o}\left(p_{i k}, p_{-i k}\right)} \frac{1}{\eta-1}
\end{aligned}
$$

and again, $E\left(C S_{k}^{n s} \mid p_{i k}, \gamma_{0 k}^{(n)}, \delta_{k}^{(m)}\right.$, random price) is computed by replacing $\gamma_{i k}$ with its expectation given the estimated parameters.

To compute standard errors, we resampled at the title level and reestimated the model. Our current standard errors were computed with 200 resamplings.

[^34]
## Appendix C

Sections 5.2-5.4 used a set of figures to illustrate the online-offline price gap for standard, popular, and local interest books and noted apparent differences across the different groups of books. In this section we verify the significance of some of these patterns by regressing the PlaceInDist variable on book characteristics.

The first column of Table 6 presents coefficient estimates from an OLS regression. The second column presents estimates from a Tobit regression which treats values of zero and one as censored observations. With regard to our prediction that the internet may not have as large of an effect on the upper tail of the price distribution for popular books, the coefficient estimate of 0.11 in the first column indicates that offline prices are indeed higher in the online price distribution for popular titles. The estimate of the coefficient on Popular from the Tobit model is larger at 0.21 , i.e. offline prices are 21 percentiles higher in the online distribution for popular books on average, and even more highly significant.

|  | Dependent variable: PlaceInDist |  |  |  |
| :--- | ---: | ---: | ---: | ---: |
|  | OLS |  | Tobit |  |
|  | Coef. | SE | Coef. | SE |
| Popular | 0.11 | $(0.04)$ | 0.21 | $(0.06)$ |
| LocalInt $\times$ Close | 0.17 | $(0.04)$ | 0.27 | $(0.06)$ |
| LocalInt $\times$ Far | 0.08 | $(0.05)$ | 0.17 | $(0.08)$ |
| Constant | 0.16 | $(0.03)$ | -0.01 | $(0.04)$ |
| Num. Obs. | 335 |  | 335 |  |
| $R^{2}$ (or pseudo $\left.R^{2}\right)$ | 0.07 |  | 0.06 |  |

Table 6: Variation in offline-online prices with book characteristics
Local interest books located in physical bookstores close to their area of interest may have both a relatively high arrival rate of interested consumers and a relatively high distribution of consumer valuations. Again, this should lead to relatively small onlineoffline price gap, i.e. to relatively high offline prices. The 0.17 coefficient estimate on the LocalInterest $\times$ Close variable indicates that this is true for local interest books in used bookstores within 100 miles of the location of interest. The Tobit estimate, 0.27 , is again larger and more highly significant.

One would not expect misplaced local interest books to benefit in the same way. Here, the regression results are less in line with the model. In the OLS estimation the coefficient on LocalInterest $\times$ Far is about half of the coefficient on LocalInterest $\times$ Close, and the standard error is such that we can neither reject that the effect is zero, nor that it is as large as that for local interest books sold close to their area of interest. In the Tobit model, however, the estimate is a bit more than $60 \%$ of the size of the estimated coefficient on LocalInterest $\times$ Close and is significant at the $5 \%$ level. This suggests that a portion of the differences between local interest and other books noted earlier may be due to other unobserved book characteristics.


[^0]:    ${ }^{1}$ Brynjolfsson and Smith (2000) found that online book and CD prices were just 9-16\% lower than offline prices and price dispersion was actually greater online. Baye, Morgan and Sholten (2004) found an average range of over $\$ 100$ for consumer electronics products and noted that the more refined law-of-one-price prediction that at least the two lowest prices in a market should be identical also fails dramatically. Search technologies might also be expected to reduce price dispersion at physical stores, but Kaplan and Menzio (2015) and Kaplan et al. (2019) show clearly in studies of broad samples of products that there is substantial dispersion even after one takes out store quality effects and within-store cross-time variation.
    ${ }^{2}$ See among others Ellison (2005), Spiegler (2006), Wilson (2010), Ellison and Wolitzky (2012), Piccione and Spiegler (2012), Chioveanu and Zhou (2013), Grubb (2015), Armstrong and Zhou (2016), Bordalo, Gennaioli, and Shleifer (2016), and Celerier and Vallee (2017).
    ${ }^{3}$ Moraga Gonzalez, Sandor, and Wildenbeest (2017) offer another critique in noting that in models with heterogeneous search costs, reductions in search costs can sometimes lead to higher equilibrium price distributions.
    ${ }^{4}$ The exact details of this story are lost to history, but the basic facts are correct.

[^1]:    ${ }^{5}$ The first online vs. offline comparison paper we know of, Bailey (1998), reported that online prices for CDs were higher than offline prices, but we have not seen such a finding in any later papers.

[^2]:    ${ }^{6}$ See, for example, Bailey (1998) Brynjolfsson and Smith (2000), Clay, Krishnan, and Wolff (2001), Baye, Morgan, and Scholten (2004), and Ellison and Ellison (2009).

[^3]:    ${ }^{7}$ Some papers including Moraga-Gonzalez, Sandor, and Wildenbeest (2018) do present estimates of underlying consumer valuations and comment on how these differ from what one would estimate if one ignored search costs.
    ${ }^{8}$ The model could be thought of as a simplified special case of the dynamic inventory model of Arrow, Harris, and Marschak (1951). Also, similar stopping time problems with price offers made by buyers rather than sellers are in a number of papers, including Karlin (1962) and McCall (1970). In addition, there are substantial literatures covering more complex dynamic monopoly problems with inventory costs, finite time horizons, learning about demand, etc. See Talluri and Van Ryzin (2004), McAfee and te Velde (2006), and Sweeting (2012).
    ${ }^{9}$ See Baye, Morgan, and Scholten (2006) for a survey that brings together many of these models.

[^4]:    ${ }^{10}$ Galenianos and Gavazza's (2017) empirical model of price dispersion for illegal drugs is similar in this respect. Backus, Blake, and Tadelis (2019) provide empirical evidence of heterogeneity in the visibility of different listings even among listings of similar products on eBay.
    ${ }^{11}$ See Nocke and Peitz (2007) for a discussion of the optimality of time-independent prices with known demand, and gains from time-varying prices when capacity is fixed and demand is uncertain.

[^5]:    ${ }^{12}$ We leave the proof of this and other propositions to the appendix to streamline the presentation.

[^6]:    ${ }^{13}$ Intuitively, the dynamic effect creates an additional complementarity between the firms' prices: when firm 2's price increases, firm 1's opportunity cost of selling the good increases, which provides an additional motivation for increasing $p_{1}$.

[^7]:    ${ }^{14}$ Among the classic papers in this literature are Salop and Stiglitz (1977), Reinganum (1979), Varian (1980), Burdett and Judd (1983), Stahl (1989).
    ${ }^{15}$ Intuitively, if the oligopoly demand function is very price sensitive and two firms have nearly identical $\gamma_{i}$, then there cannot be an equilibrium where both firms set nearly identical high prices because each would then like to undercut the other. There also cannot be an equilibrium with nearly identical low prices because the firms would then gain from jumping up to the monopoly price to exploit their nonshoppers.

[^8]:    ${ }^{16} \mathrm{We}$ can decompose this effect into multiple components. First, the fact that searcher have chosen to search for a particular title rather than coming across it while browsing a shelf may create a selection effect that results in the value distribution of online consumers being higher. Second, the reduced cost of searching may make the customer arrival rate higher. Other factors, including wealth effects, could also contribute.

[^9]:    ${ }^{17}$ As noted in the paragraph preceding Proposition 2 the consumer value distribution will be shifted upward in the sense relevant to making the monopoly price distribution higher if the probability that consumers choose to search for a title online is monotonically increasing in their valuation for that title. The simple additive shift in this example is less natural, but the logit structure makes the oligopoly component of the model more tractable.
    ${ }^{18}$ That the distribution of monopoly prices is higher in an FOSD sense in this example follows from Proposition 2. Write $F_{1}$ for the distriubtion of consumer rates with $v=1$ and $F_{2}$ for the distribution of consumer valuations with $v=1.25$. Properties of the extreme value distribution imply that $\frac{1-F_{2}(x)}{1-F_{1}(x)}=$ $\frac{1-F_{1}(x-0.25)}{1-F_{1}(x)}$ is increasing in $x$. Proposition 2 therefore implies that for each possible arrival rate $\gamma$ we have $p^{m}\left(\gamma / r, F_{2}\right) \geq p^{m}\left(\gamma / r, F_{1}\right)$, which implies that the disribution unconditional on $\gamma$ will be higher in the FOSD sense.
    ${ }^{19}$ More precisely, it is an estimate of the ex ante distribution of the pure strategy equilibrium prices when the arrival rates for the nine firms are independent draws from a standard exponential distribution, with the realizations being observed by all firms resulting in a complete information oligopoly pricing game. To generate this figure, we repeatedly took nine independent draws from the assumed arrival rate distribution, solved for the pure strategy equilibrium prices, and then applied a kernel smoothing to the realized prices.

[^10]:    ${ }^{20}$ Online oligopoly prices are slightly higher than the online monopoly prices due to the extra shopper demand.

[^11]:    ${ }^{21}$ This includes not making changes to AbeBooks fee structure. AbeBooks charges a fixed monthly fee, e.g. $\$ 53$ for sellers with 10,000 to 20,000 listings, which has still not changed since 2008 . It also charges a commission on all sales made though the platform, currently $8 \%$ of the shipping inclusive price with a minimum of 50 cents, and has credit card processing charges. Amazon's "buy used" program had higher commissions in 2008, which may have played a role in few AbeBooks sellers cross-listing titles on Amazon at that time.
    ${ }^{22}$ Firms price so that such behavior always occurs in equilibrium in heterogeneous search models like that of Stahl (1989) when the distribution of consumer search costs has two point support. Other factors that may limit the number of searches consumers conduct in equilibrium include convex search costs as in Ellison and Wolitzky (2012) and consumer updating about the quality of links a search engine provides as in Athey and Ellison (2011).
    ${ }^{23}$ According to Alexa.com's traffic estimator Thriftbooks.com is among the 4000 sites most visited by US consumers and Powells.com and Betterworldbooks.com are both among the top 20,000.

[^12]:    ${ }^{24}$ One concern about applying the model to the most popular books is that the assumption that each seller has just a single copy is less likely to be correct. Intuitively, sellers with multiple copies have a lower opportunity cost, which should reduce their optimal price whether they are selling online or offline. How this will affect online-offline price differences is less clear.

[^13]:    ${ }^{25}$ We believe that the stores visited were primarily selling just through their physical locations and not also selling online.
    ${ }^{26}$ The latter two data collections were primarily conducted on November 3, 2012 and January 5, 2013, respectively.

[^14]:    ${ }^{27}$ By 2012, new copies of some formerly out-of-print books had again become available via print-on-demand technologies. We remove any listings for new print-on-demand copies from our 2012 and 2013 data.
    ${ }^{28}$ In the 2009 data collection, we collected every $n$th listing if a title had more than 100 listings, with $n$ chosen so that the number of listings collected would be at least 50 . In the 2012 and 2013 collections we collected all listings if a title had at most 300 listings, but otherwise just collected the 50 listings with the lowest shipping-inclusive prices plus every 5 th or 10th listing thereafter.
    ${ }^{29}$ To avoid having our statistical analyses influenced by a small number of listings at extremely high (and probably mostly unrealistic) prices, we drop all listings with prices above $\$ 500$ in our comparisons of means, variance decompositions, regression analyses, and these summary statistics. In 2009 this drops 19 listings with prices ranging up to $\$ 8252$. In 2012 it drops 34 listings with prices ranging up to $\$ 17,498$. We do include these listings in the rightmost bar showing the number of listings priced above $\$ 200$ when we present price histograms.

[^15]:    ${ }^{30}$ Due to our data collection protocol we cannot provde a comparable statistic for 2009.
    ${ }^{31}$ Roughly two-thirds of sellers offering at least one standard title offer exactly one title. We cannot estimate the within-seller variance $\sigma_{k}^{2}$ for such sellers and therefore omit them from this calculation.

[^16]:    ${ }^{32}$ Listings do not have a permanent identifier, so what we observe more precisely is whether the seller no longer lists a copy of the same title in the same condition.
    ${ }^{33} \mathrm{We}$ treat the variable as missing in four circumstances. (1) If the listing was not unique by title-seller in the 2012 data. (2) If the title was one for which we collected only a subset of the listings in 2012/2013. (3) If the seller listed copies of three or more of the titles in our dataset in 2012 and all of the seller's listings were removed before the 2013 collection. (Of 203 sellers listing exactly three titles only two removed two of their three listings but 14 removed all three so we presume most of the 14 are due to sellers' exiting the platform.) (4) Listings which were not among the 50 lowest priced listings for a title in the 2012 data collection. (We worried that some high price listings might be due to something other than sellers having a copy they wish to sell at the high price and thought other motives might overwhelm true sales at such noncompetitive prices.) Sales can also be underestimated if a seller has multiple copies of a title in the same condition and only lists the second after selling the first.
    ${ }^{34}$ We think the latter is important. The fact that we drop data for $7 \%$ of the sellers with exactly three listings could be thought of as an estimate of the background disappearance rate due to exit that might be expected among sellers with one or two listings. For this reason, we incorporate and estimate a probability that listings will be removed without being sold in our structural model.
    ${ }^{35}$ We code poor as 1 , fair as 2 , and so on. The modal "very good" is 4 .

[^17]:    ${ }^{36}$ The regressions also included two unreported variables: a constant and an indicator for the condition variable being missing. We construct the rank variable by sorting listings for each title on shipping inclusive rank, but it need not correspond with how consumers would have seen the listings presented both because we do not know how AbeBooks broke ties and because consumers can choose to sort on something other than the default setting.

[^18]:    ${ }^{37}$ For this calculation we omit nine titles for which we found only a single online price in 2009 and hence cannot compute a within-title standard deviation.
    ${ }^{38}$ Our data set has this structure out of necessity - many of our books are very obscure relative to the size of a typical physical used bookstore. Even if we visited hundreds of brick-and-mortar book stores and spent hours scanning the shelves of each of them, we probably would have failed to find another copy of many of our titles.

[^19]:    ${ }^{39}$ A departure of reality from the assumptions of this calculation that could make it larger would be if the small number of physical bookstores from which we collected prices are nonrepresentative and have their prices concentrated in the same part of the offline price distribution.
    ${ }^{40}$ To keep the sample composition the same, the figure presents an unweighted average across titles of

[^20]:    ${ }^{42}$ Appendix C presents a regression analysis of online-offline price differences which provides some significance tests.

[^21]:    ${ }^{43}$ Appendix C again presents some related regressions.

[^22]:    ${ }^{44}$ Normally, one would need an instrument for $p_{i k}$ in a logit demand model because of its correlation with the unobserved product attributes. Here, we know the relationship between $p_{i k}$ and the single unobservable $\gamma_{i k}$.
    ${ }^{45}$ In theory, the model can be identified purely from price data. In practice, our preliminary investigations suggested that it was difficult to estimate the parameters using only the price data, and that having quantity data as well improved the robustness of the estimation.

[^23]:    ${ }^{46}$ The Pop $_{k t}$ variable is defined as the number of listings in the data set for the title.

[^24]:    ${ }^{47}$ Note that we must have $\eta>1$ for the monopoly price not to be infinite, and that the density justification for the demand curve is only technically valid if the $\delta_{k}>0$ is such that that all observed prices are in the support of the value distribution. Note that we treat consumer taste heterogeneity across sellers for each title as purely idiosyncratic. One could adjust for systematic quality differences as in Wildenbeest (2011), but the adjustments implied by our demand model are in practice sufficiently small as to seem not worth including.
    ${ }^{48}$ We allow this distribution to be gamma-distributed rather than exponential (which would have needed one fewer parameter) to give the model some flexibility to account for variation in the shape of the price distribution across titles.
    ${ }^{49}$ As described below we assume that shopper valuations for inside versus outside goods have the same distribution as that we have estimated for nonshoppers.

[^25]:    ${ }^{50}$ We also do not include book condition effects in the demand specification. Our reduced-form regressions suggest that they are not large in magnitude, and in preliminary investigations we found that we could not estimate these with any precision within our structural model. We also found it difficult to estimate the sellers rate of time preference with any precision, and hence have chosen to fix $r$ at 0.05 .
    ${ }^{51}$ Recall that section 4.2 noted some sales patterns suggesting that either small or large sellers are not always pricing optimally.

[^26]:    ${ }^{52}$ Within these subsamples we include all titles that had at least two listings priced at less than $\$ 50$ successfully scraped from AbeBooks.com in the 2009 and 2012 online collections.
    ${ }^{53}$ One data difficulty is that some sellers will own multiple copies of highly popular books. We will fail to correctly identify sales as having occurred if such a seller makes a sale and subsequently relists another copy of the same title. A second data problem is that in 2012/2013 we only collected a subset of listings when the number of listings was very large. For such titles we will not know if a seller who is seen in the 2012 collection but not in the 2013 collection removed a listing or simply was not included in the second sample. The modeling concern is that our assumed first-order condition for optimal pricing is not appropriate if a seller has more than one copy of a title.

[^27]:    ${ }^{54}$ Some low prices are also rationalized as random choices, reflecting that prices well below the secondlowest price or a little above a few other low prices can also be hard to rationalize.

[^28]:    ${ }^{55}$ The unobservables $\xi_{k t}$ relevant to title $k$ consist of the title-level demand shifter $\delta_{k t}$, the shopper arrival rate $\gamma_{0 k t}$, and the vector of nonshopper arrival rates $\gamma_{i k t}$.

[^29]:    ${ }^{56}$ These are "gross" profits in that they do not account for the acquisition cost of the books being sold.

[^30]:    ${ }^{57}$ It is a price-weighted average so the more expensive (and faster to sell) local interest titles are getting a higher weight in the calculation.

[^31]:    ${ }^{58}$ Recall that given how we have specified the model, the ratio of profit to consumer surplus is assumed to be the same in all three markets.
    ${ }^{59}$ In the constant elasticity demand specification the expected difference between a consumer's valuation and $p$ conditional on being willing to pay at least $p$ is directly proportional to $p$.
    ${ }^{60}$ Another caveat here is that welfare estimates obtained from our 2009 offline data are estimates from a period when many books were already being sold online, not estimates from the earlier purely offline world. Welfare could have been higher, e.g. if more customers visited offline stores before there were online stores, or lower, e.g. if the books still being sold online in 2009 are a selected subsample that do relatively well

[^32]:    ${ }^{64}$ We have done several things to ensure at $\bar{\gamma}_{i k}, p+0.025$ is indeed profit-maximizing. First, we check the second order condition to rules out that it is a minimum. Second, we compare the profit, assuming $\bar{\gamma}_{i k}$ and $p+0.025$, to the profit assuming the firm just optimally choose price with $\bar{\gamma}_{i k}$ and no shoppers. If the latter is higher, $\bar{\gamma}_{i k}$ is reduced to the level such that $p+0.025$ is the firm's optimal choice assuming no shoppers.

[^33]:    ${ }^{65}$ In practice the upper and lower bounds are quite close together so we simply set $\tilde{\gamma}_{i k}$ equal to the interval mean rather than worrying about integrating over the small interval.

[^34]:    ${ }^{66}$ Here, the approximation error relative to integrating over the space of possible values of $\gamma_{i k}$ may be larger.

